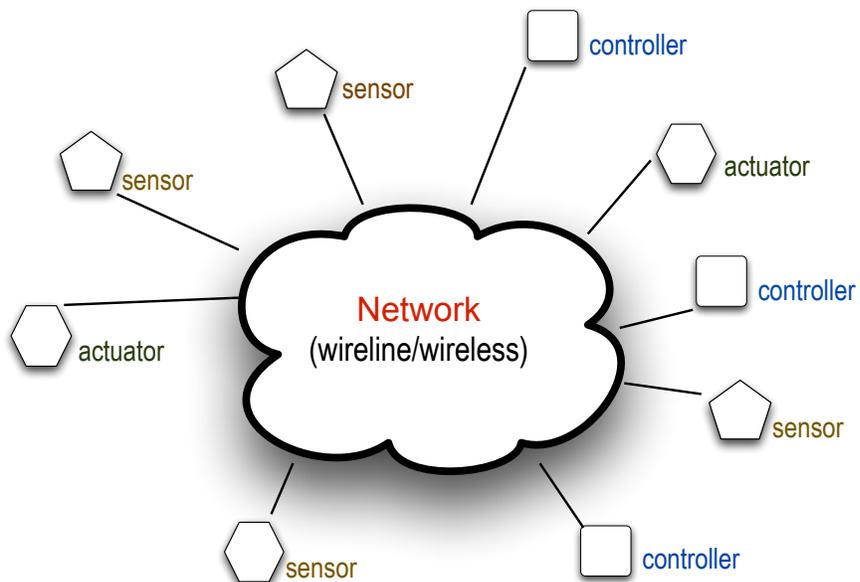


Networked Control Systems

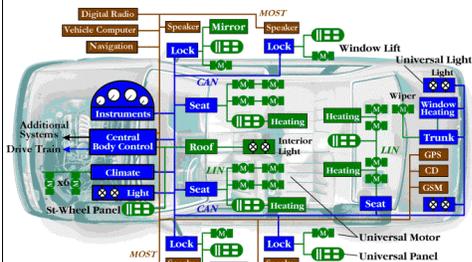
João Hespanha



Networked Control Systems

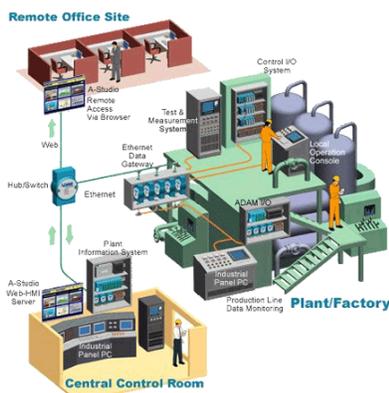


Application Areas



Robotic agents free humans from unpleasant, dangerous, and/or repetitive tasks in which human performance would degrade over time due to fatigue

Efficiency and safety in cars depend on a network of hundreds of ECUs (power train, ABS, stability control, speed control, transmission, ...)



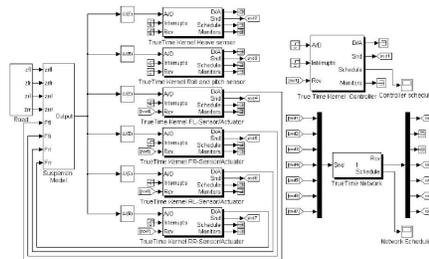
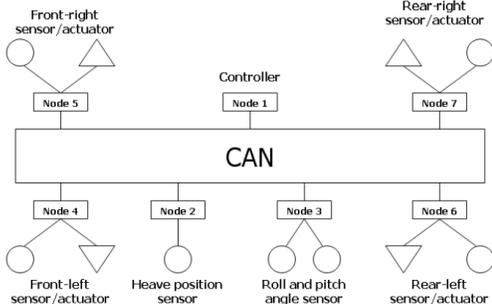
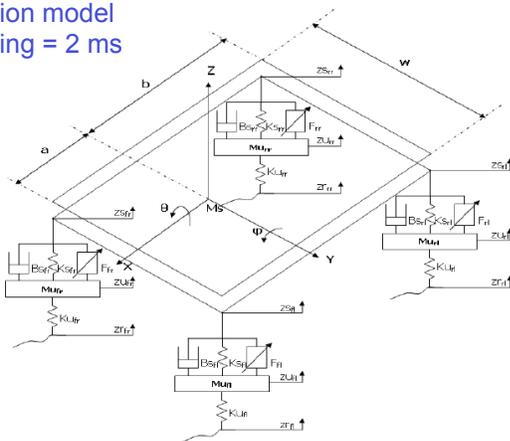
Process control or power plant facilities often have between several thousand of coupled control loops



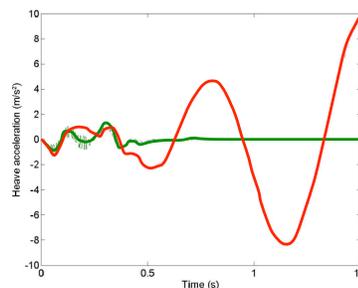
Buildings consume 72% of electricity, 40% of all energy, and produce close to 50% of U.S. carbon emissions

Challenges

Active suspension model
constant sampling = 2 ms



Simulated with TrueTime

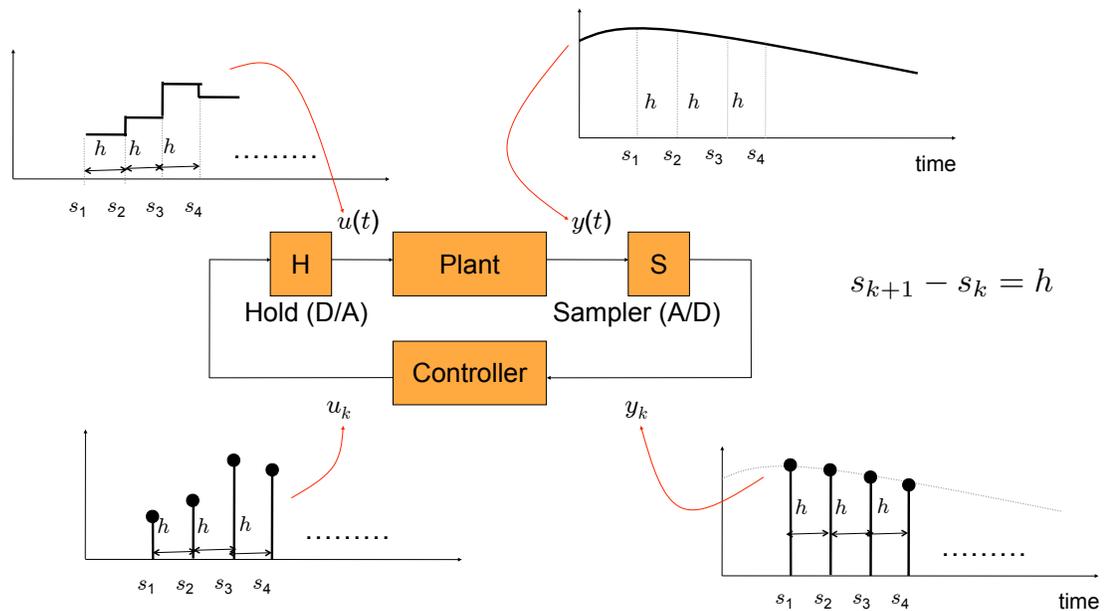


node	1	2	3	4	5	6	7
priorities 1	1	2	3	4	5	6	7
priorities 2	7	1	2	3	4	5	6

network access priorities

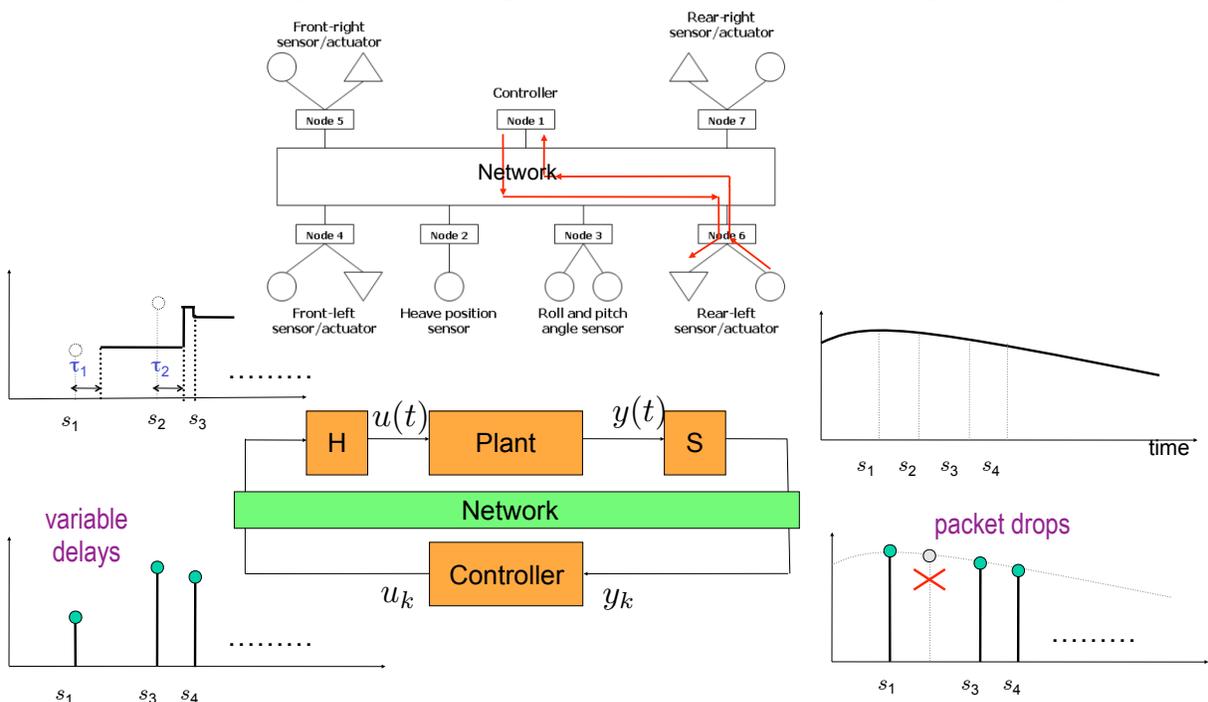
Ben Gaid, Cela, Kocik

Digital control systems usually exhibit uniform sampling intervals and delays



Non-uniform Sampling/Delays

- Uniform sampling cannot be guaranteed (packet drops, clock synchronization, ...)
- Different samples may experience different delays
- Difficult to decouple continuous plant from discrete events (sampling, drops, ...)



Lecture #1: Modeling Framework – Hybrid Dynamical Systems
(Deterministic, Stochastic, Impulsive)

Lecture #2: Analysis of Stochastic Hybrid Systems
(Generator, Lyapunov-based Methods)

(extra material): NCS Protocol Design
(Medium Access, Transport, Routing)

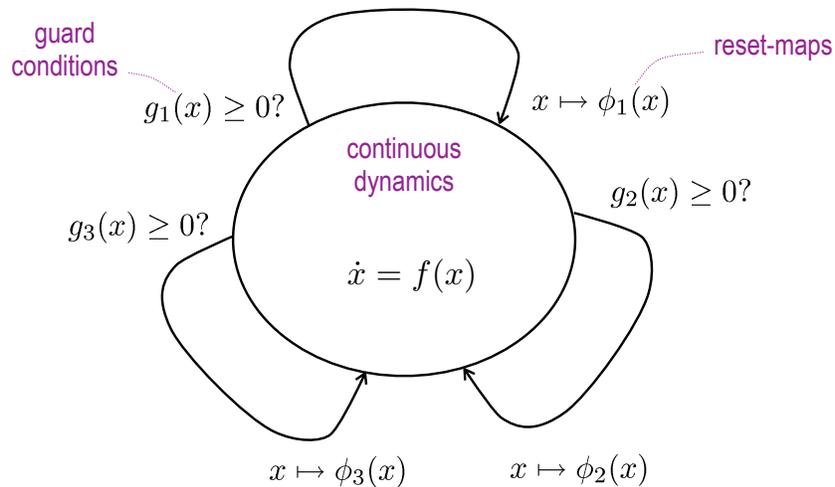
Lecture #1

Modeling Framework: Hybrid Dynamical Systems

- 📍 Deterministic Impulsive Systems (DISs)
- 📍 Deterministic Hybrid Systems (DHSs)
- 📍 Stochastic Hybrid Systems (SHSs)
- 📍 Simulation of SHSs
- 📍 SHSs Driven by Renewal Processes

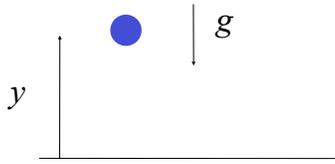
Main references:
 Davis, "Markov Models and Optimization" Chapman & Hall, 1993
 Cassandras, Lygeros, "SHSs" CRC Press 2007
 Hespanha, "A Model for SHSs with Application ..." Nonlinear Analysis 2005.

Deterministic Impulsive Systems



$x(t) \in \mathbb{R}^n \equiv$ continuous state

Example #1: Bouncing Ball



Free fall $\equiv \ddot{y} = -g$

Collision $\equiv y^+(t) = y^-(t) = 0$

$\dot{y}^+(t) = -c\dot{y}^-(t)$

$c \in [0,1] \equiv$ energy “reflected” at impact

Notation: given $x : [0, \infty) \rightarrow \mathbb{R}^n \equiv$ piecewise continuous signal

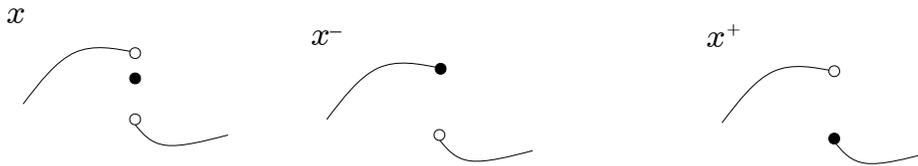
$x^- : (0, \infty) \rightarrow \mathbb{R}^n \quad x^-(t) := \lim_{\tau \uparrow t} x(\tau), \quad \forall t > 0$

$x^+ : [0, \infty) \rightarrow \mathbb{R}^n \quad x^+(t) := \lim_{\tau \downarrow t} x(\tau), \quad \forall t \geq 0$

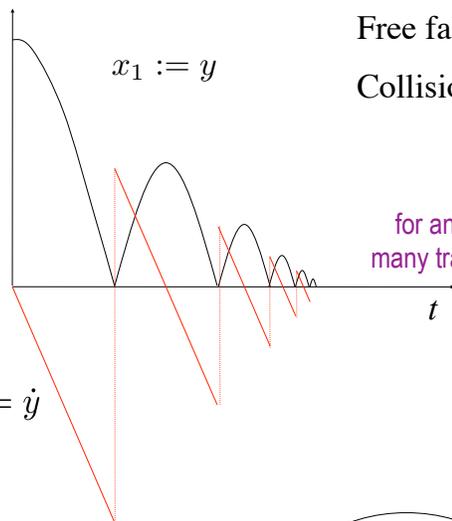
at points t where x is continuous $x(t) = x^-(t) = x^+(t)$

By convention we will generally assume right continuity, i.e.,

$x(t) = x^+(t) \quad \forall t \geq 0$



Example #1: Bouncing Ball



Free fall $\equiv \ddot{y} = -g$

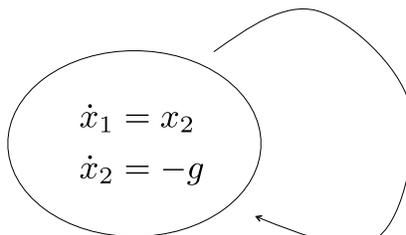
Collision $\equiv y^+(t) = y^-(t) = 0$

$\dot{y}^+(t) = -c\dot{y}^-(t)$

for any $c < 1$, there are infinitely many transitions in finite time (Zeno phenomena)

guard or jump condition

$x_1 = 0 \ \& \ x_2 < 0 ?$

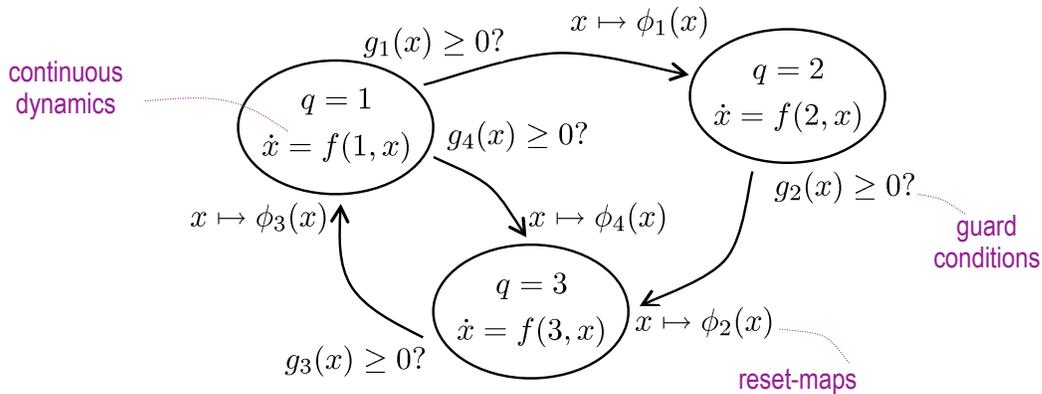


transition

$x_2 \mapsto -cx_2^-$

state reset

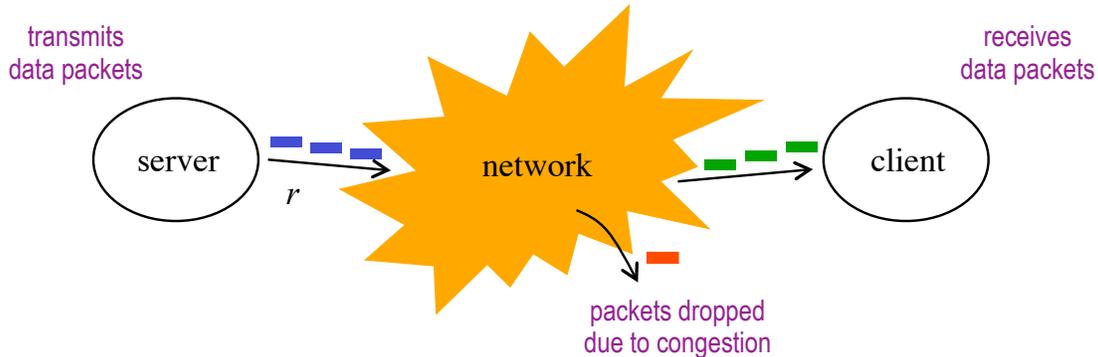
Impulsive System
(all discreteness in the form of instantaneous changes in the state)



$q(t) \in Q = \{1, 2, \dots\}$ \equiv discrete state
 $x(t) \in \mathbb{R}^n$ \equiv continuous state

} right-continuous by convention

Example #2: TCP Congestion Control



congestion control \equiv selection of the rate r at which the server transmits packets
 feedback mechanism \equiv packets are dropped by the network to indicate congestion

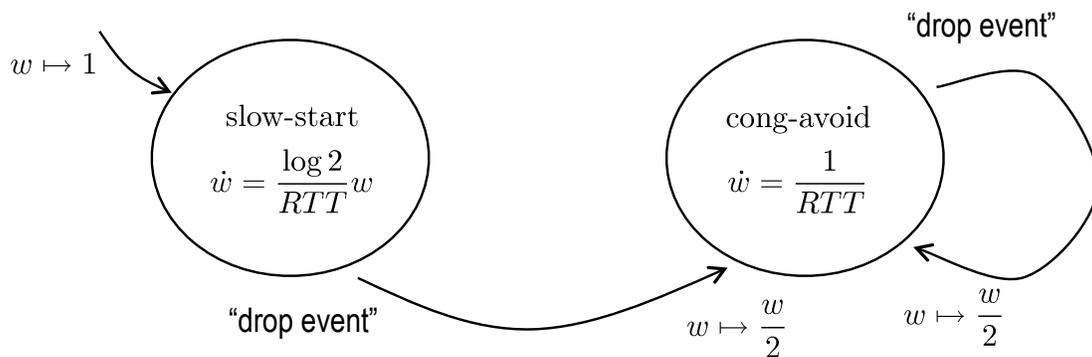
TCP (Reno) congestion control: packet sending rate given by

$$r(t) = \frac{w(t)}{RTT(t)}$$

$w(t)$ congestion window (internal state of controller)
 $RTT(t)$ round-trip-time (from server to client and back)

- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)

Example #2: TCP Congestion Control



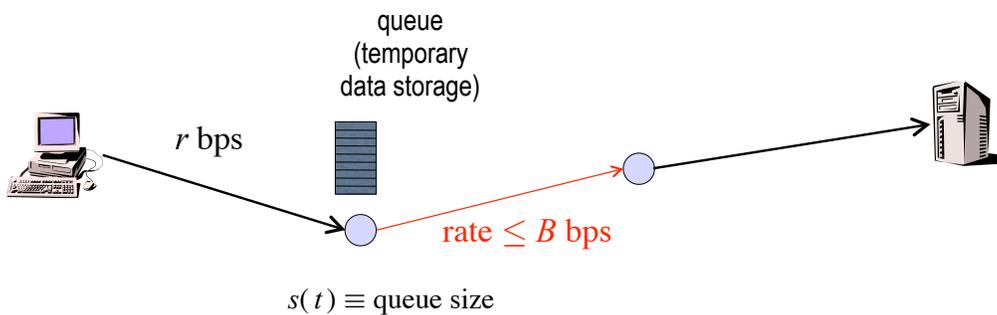
TCP (Reno) congestion control: packet sending rate given by

$$r(t) = \frac{w(t)}{RTT(t)}$$

congestion window (internal state of controller)
round-trip-time (from server to client and back)

- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)

Drops by Queue Overflow

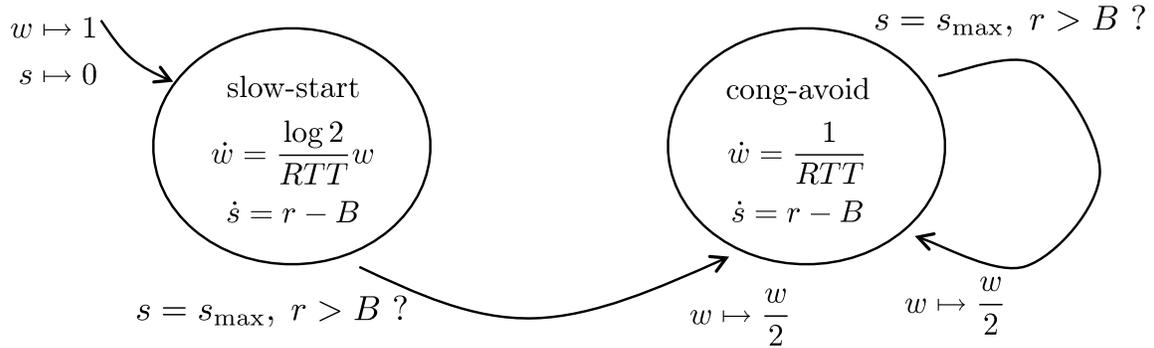
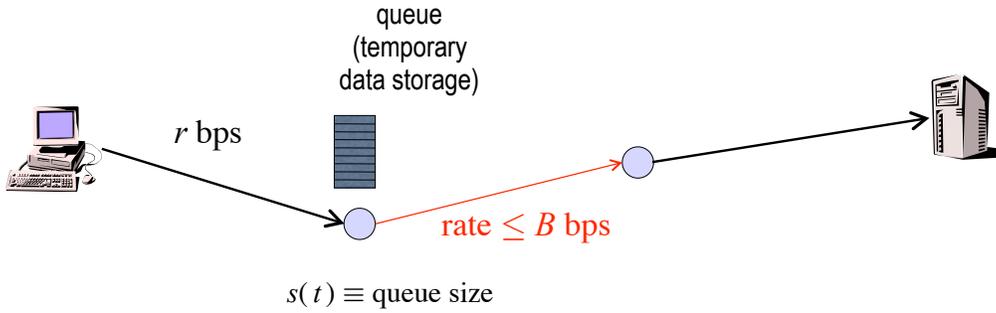


When r exceeds B the queue fills and data is lost (drops)

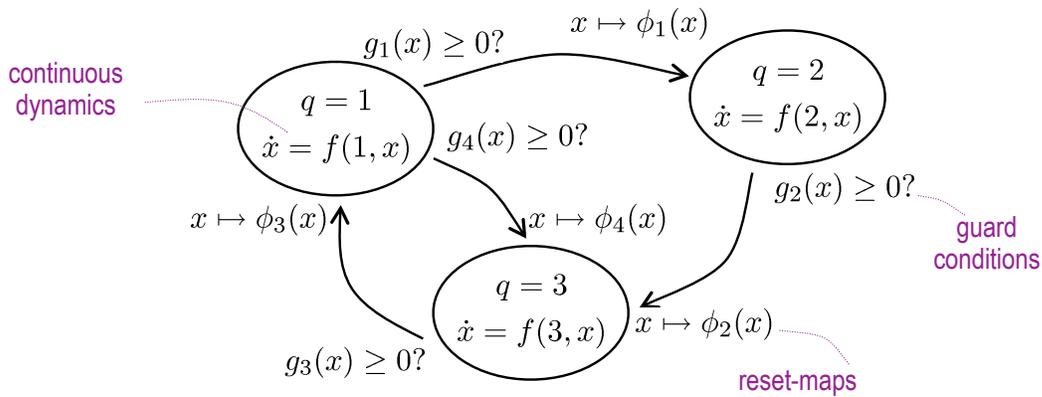
$$\dot{s} = \begin{cases} r - B & 0 \leq s \leq s_{\max} \\ 0 & \text{otherwise} \end{cases}$$

$$s = s_{\max}, \quad r > B \quad \Rightarrow \text{drop event}$$

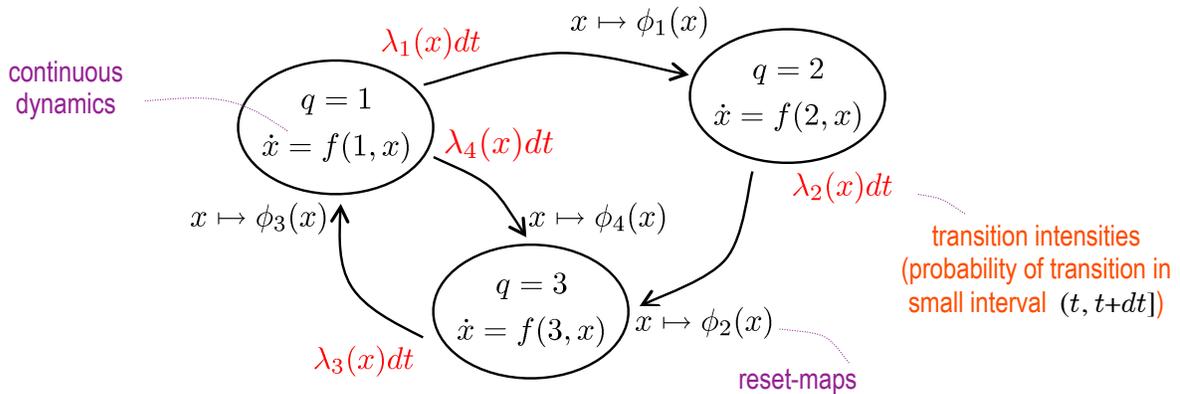
Example #2: TCP Congestion Control



So far...



$q(t) \in Q = \{1, 2, \dots\}$ \equiv discrete state
 $x(t) \in \mathbb{R}^n$ \equiv continuous state
 } right-continuous by convention

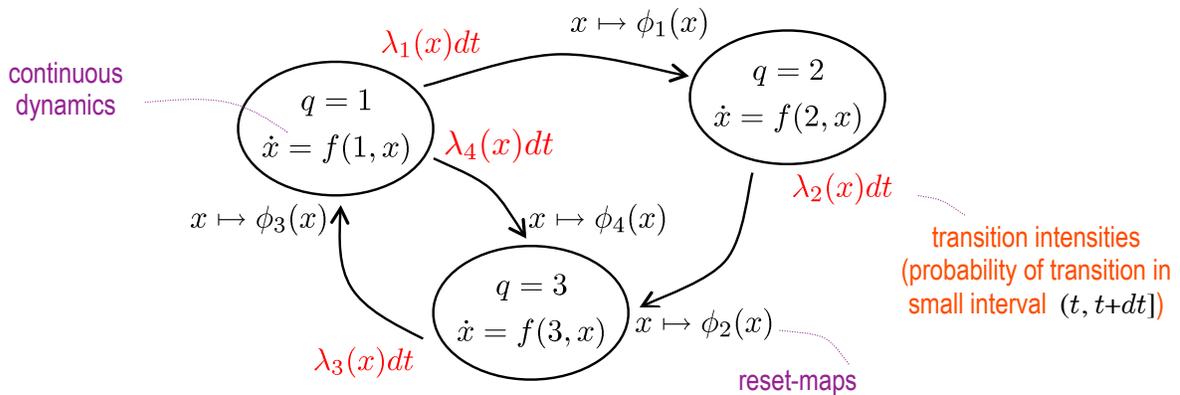


$q(t) \in \mathcal{Q}=\{1,2,\dots\}$ \equiv discrete state
 $x(t) \in \mathbb{R}^n$ \equiv continuous state

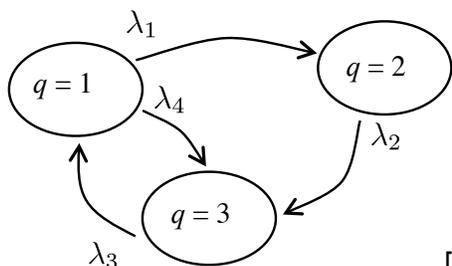
$\lambda_\ell(x)dt \equiv$ probability of transition in an "elementary" interval $(t, t+dt]$



$\lambda_\ell(x) \equiv$ instantaneous rate of transitions per unit of time



Special case: When all λ_ℓ are constant, transitions are controlled by a continuous-time Markov process

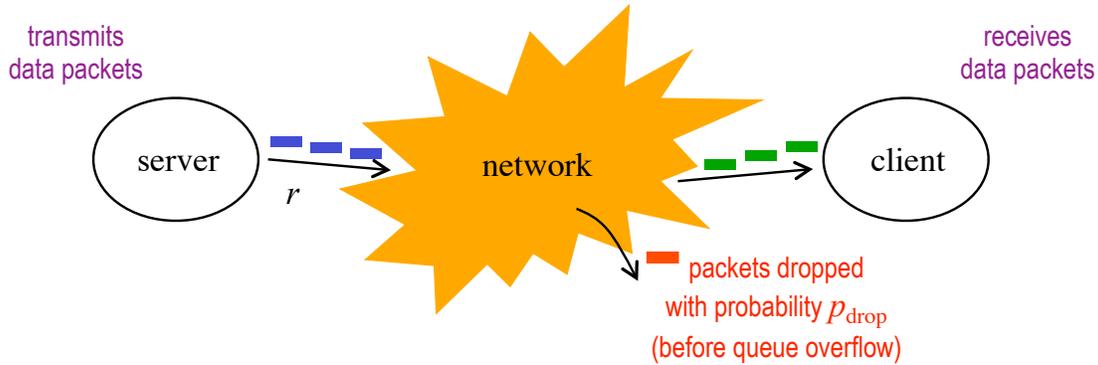


specifies q (independently of x)

closely related to the so called Markovian Jump Systems

[Costa, Fragoso, Boukas, Loparo, Lee, Dullerud]

Example #2.1: TCP Congestion Control



congestion control \equiv selection of the rate r at which the server transmits packets
 feedback mechanism \equiv packets are dropped by the network to indicate congestion

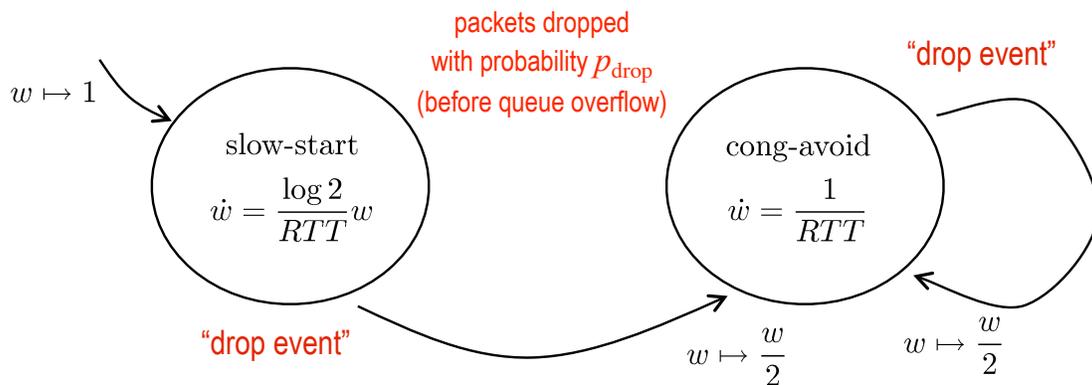
TCP (Reno) congestion control: packet sending rate given by

$$r(t) = \frac{w(t)}{RTT(t)}$$

congestion window (internal state of controller)
 round-trip-time (from server to client and back)

- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)

Example #2.1: TCP Congestion Control

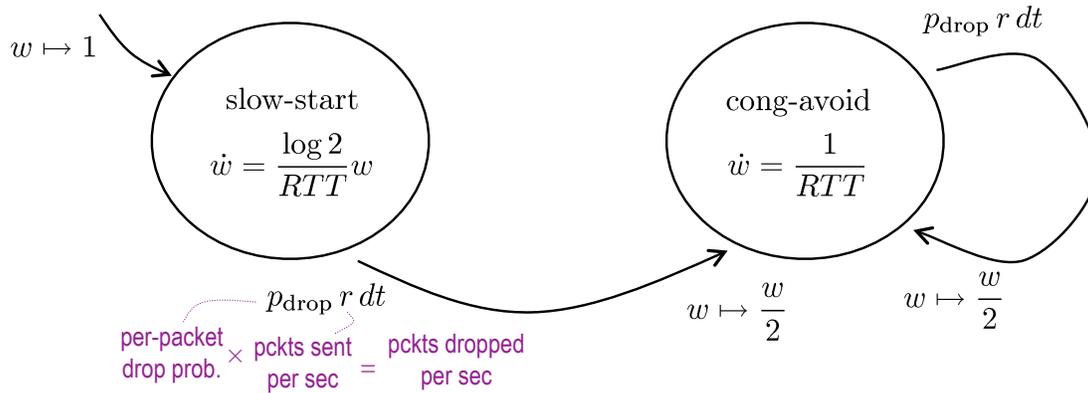


TCP (Reno) congestion control: packet sending rate given by

$$r(t) = \frac{w(t)}{RTT(t)}$$

congestion window (internal state of controller)
 round-trip-time (from server to client and back)

- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)



TCP (Reno) congestion control: packet sending rate given by

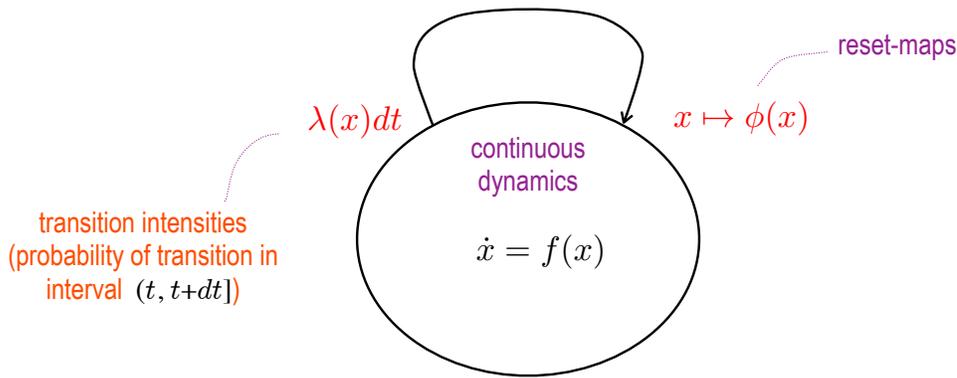
$$r(t) = \frac{w(t)}{RTT(t)}$$

congestion window (internal state of controller)
round-trip-time (from server to client and back)

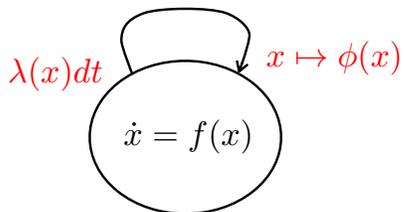
- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)

Lecture #1 Outline

- 🎧 Deterministic Impulsive Systems (DISs)
- 🎧 Deterministic Hybrid Systems (DHSs)
- 🎧 Stochastic Hybrid Systems (SHSs)
- 🎧 Simulation of SHSs
- 🎧 SHSs Driven by Renewal Processes



Numerical Simulation of SISs



here we take x_0 as a given parameter

1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw a unit-mean exponential random variable

$$E \sim \exp(1)$$

3. Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

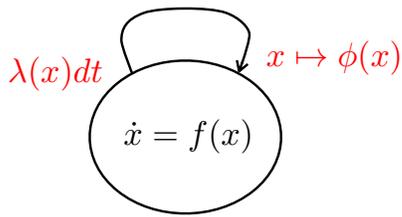
until time t_{k+1} for which

$$\int_{t_k}^{t_{k+1}} \lambda(x(t)) dt \geq E$$

4. Apply the corresponding reset map

$$x(t_{k+1}) = x_{k+1} := \phi(x^-(t_{k+1}))$$

set $k = k + 1$ and go to 2.



here we take x_0 as a given parameter

1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw a unit-mean exponential random variable

$$E \sim \exp(1)$$

3. Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

until time t_{k+1} for which

$$\int_{t_k}^{t_{k+1}} \lambda(x(t)) dt \geq E$$

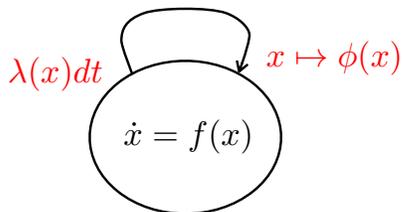
4. Apply the corresponding reset map

$$x(t_{k+1}) = x_{k+1} := \phi(x^-(t_{k+1}))$$

set $k = k + 1$ and go to 2.

Why does this algorithm lead to

$\lambda(x) \equiv$ instantaneous rate of transitions per unit of time ?

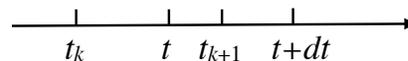


Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

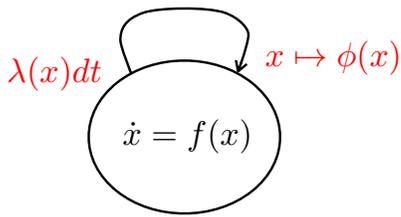
until time t_{k+1} for which

$$\int_{t_k}^{t_{k+1}} \lambda(x(t)) dt \geq E$$



$P(\text{jump in } (t, t + dt) \mid t_k, x(t_k), \text{no jump in } [t_k, t])$

$$\begin{aligned} &= P\left(\int_{t_k}^t \lambda < E \leq \int_{t_k}^{t+dt} \lambda \mid t_k, x(t_k), \int_{t_k}^t \lambda < E\right) \\ &= \frac{P\left(\int_{t_k}^t \lambda < E \leq \int_{t_k}^{t+dt} \lambda \mid t_k, x(t_k)\right)}{P\left(\int_{t_k}^t \lambda < E \mid t_k, x(t_k)\right)} \quad \text{conditional probability} \\ &= \frac{e^{-\int_{t_k}^t \lambda} - e^{-\int_{t_k}^{t+dt} \lambda}}{e^{-\int_{t_k}^t \lambda}} = 1 - e^{-\int_t^{t+dt} \lambda} \xrightarrow{dt \rightarrow 0} \lambda(x(t)) dt \quad \text{exponential distribution} \end{aligned}$$

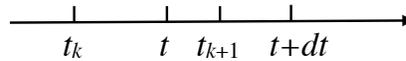


Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

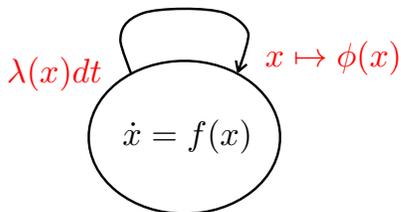
until time t_{k+1} for which

$$\int_{t_k}^{t_{k+1}} \lambda(x(t)) dt \geq E$$



$$P(\text{jump in } (t, t + dt] \mid t_k, x(t_k), \text{ no jump in } [t_k, t]) \xrightarrow{dt \rightarrow 0} \lambda(x(t)) dt$$

$$P(\text{multiple jumps in } (t, t + dt] \mid t_k, x(t_k), \text{ no jump in } [t_k, t]) = \dots = O(dt^2)$$



here we take x_0 as a given parameter

1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw a unit-mean exponential random variable

$$E \sim \exp(1)$$

3. Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

until time t_{k+1} for which

$$\int_{t_k}^{t_{k+1}} \lambda(x(t)) dt \geq E$$

4. Apply the corresponding reset map

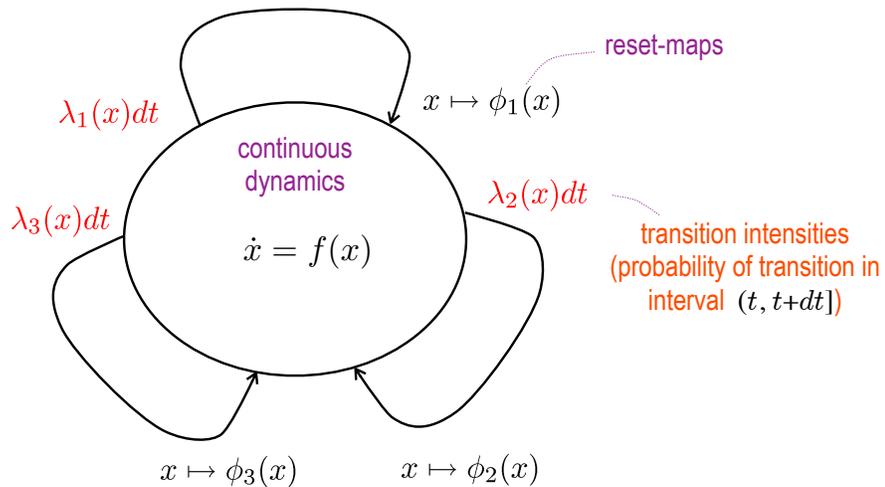
$$x(t_{k+1}) = x_{k+1} := \phi(x^-(t_{k+1}))$$

set $k = k + 1$ and go to 2.

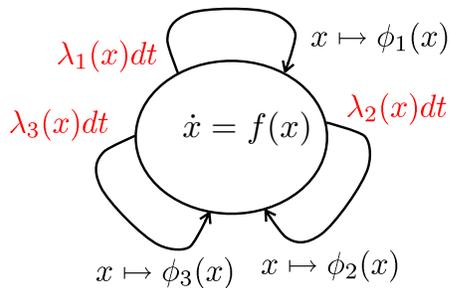
This algorithm is “exact” modulo:

- errors in extracting realizations of exponential random variables
- numerical errors in solving ODE
- numerical errors in “zero-crossing” detection

overall very accurate...



Numerical Simulation of SISs



1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw one independent exponential random variable (unit mean) per transition

$$E_1, E_2, E_3 \sim \exp(1)$$

3. Solve ODE

$$\dot{x} = f(x) \quad x(t_k) = x_k \quad t \geq t_k$$

until time t_{k+1} for which

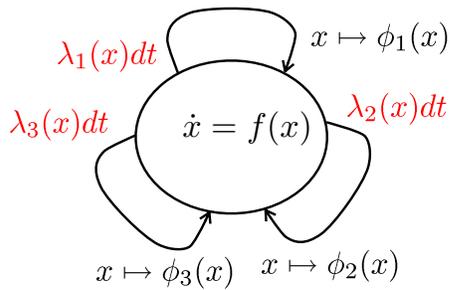
$$\int_{t_k}^{t_{k+1}} \lambda_\ell(x(t)) dt \geq E_\ell$$

for some transition ℓ^* .

4. Apply the corresponding reset map ℓ^*

$$x(t_{k+1}) = x_{k+1} := \phi_{\ell^*}(x^-(t_{k+1}))$$

set $k = k + 1$ and go to 2.



1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw one independent exponential random variable (unit mean) per transition

$$E_1, E_2, E_3 \sim \exp(1)$$

3. Solve ODE

$$\begin{cases} \dot{x} = f(x) & x(t_k) = x_k \\ \dot{m}_1 = \lambda_1(x) & m_1(t_k) = 0 \\ \dot{m}_2 = \lambda_2(x) & m_2(t_k) = 0 \\ \vdots & \vdots \end{cases} \quad t \geq t_k$$

until time t_{k+1} for which

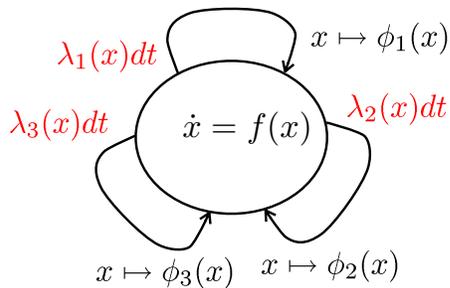
$$m_\ell(t_{k+1}) \geq E_\ell$$

for some transition ℓ^* .

4. Apply the corresponding reset map ℓ^*

$$x(t_{k+1}) = x_{k+1} := \phi_{\ell^*}(x^-(t_{k+1}))$$

set $k = k + 1$ and go to 2.



Under appropriate (mild) assumptions this procedure results in a (strong) Markov Process

$$x(t)$$

However...

1. Initialize state:

$$x(t_0) = x_0 \quad k = 0$$

2. Draw one independent exponential random variable (unit mean) per transition

$$E_1, E_2, E_3 \sim \exp(1)$$

3. Solve ODE

$$\begin{cases} \dot{x} = f(x) & x(t_k) = x_k \\ \dot{m}_1 = \lambda_1(x) & m_1(t_k) = 0 \\ \dot{m}_2 = \lambda_2(x) & m_2(t_k) = 0 \\ \vdots & \vdots \end{cases} \quad t \geq t_k$$

until time t_{k+1} for which

$$m_\ell(t_{k+1}) \geq E_\ell$$

for some transition ℓ^* .

4. Apply the corresponding reset map ℓ^*

$$x(t_{k+1}) = x_{k+1} := \phi_{\ell^*}(x^-(t_{k+1}))$$

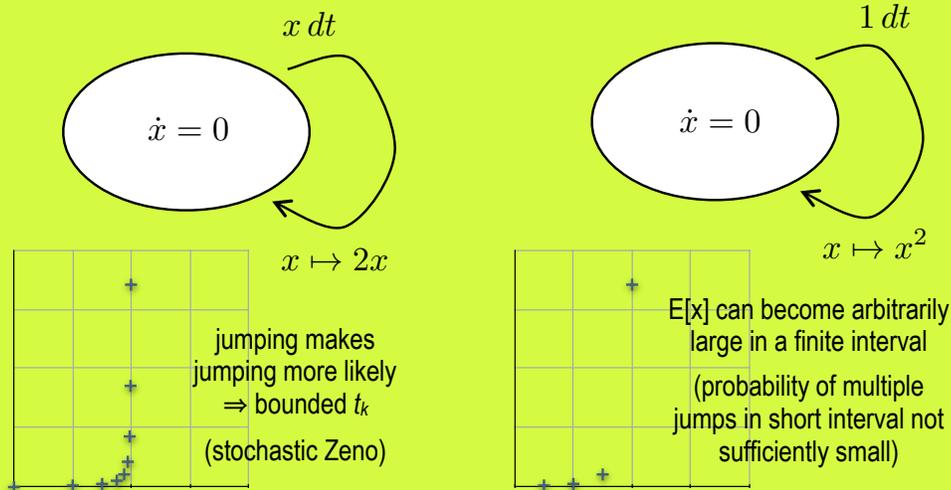
set $k = k + 1$ and go to 2.

Attention:

These systems may have issues with existence of solution due to jumps!

E.g.

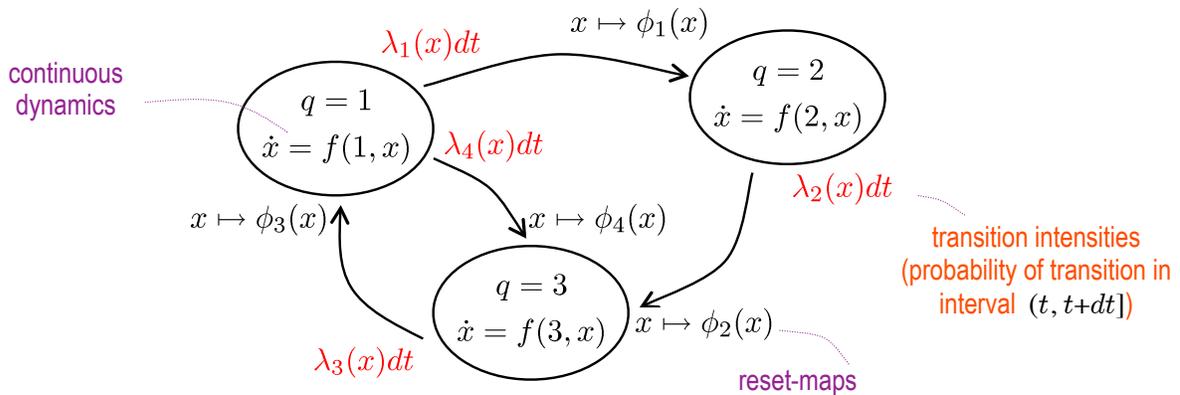
λ_1
 $\lambda_3(x)$



In either case, "bad things can happen" with nonzero probability.

and go to 2.

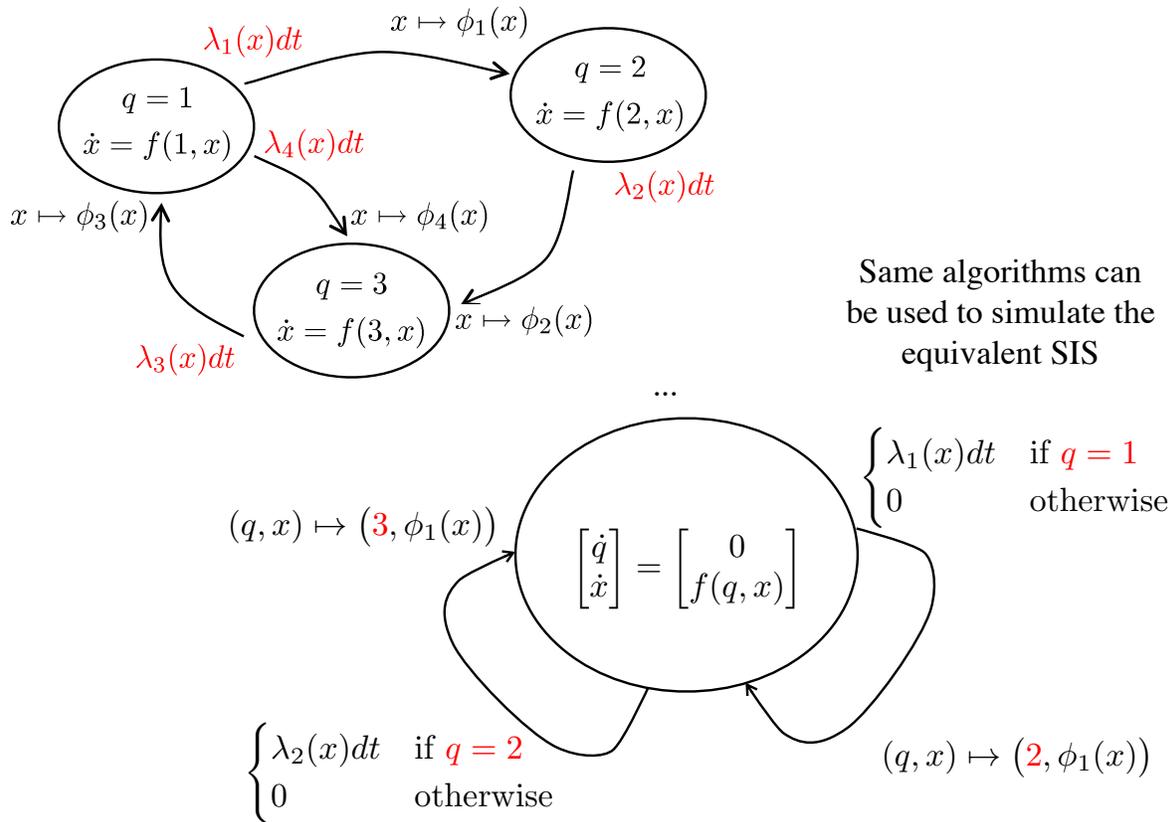
back to Stochastic Hybrid Systems ...



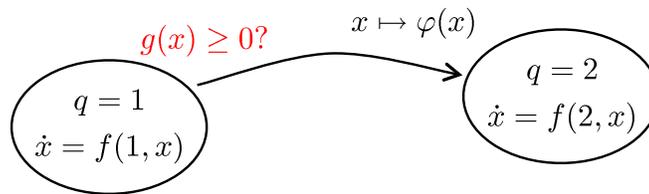
$q(t) \in Q = \{1, 2, \dots\} \equiv$ discrete state
 $x(t) \in \mathbb{R}^n \equiv$ continuous state

For simulation purposes, we can view the SHS as a SIS with an enlarged state

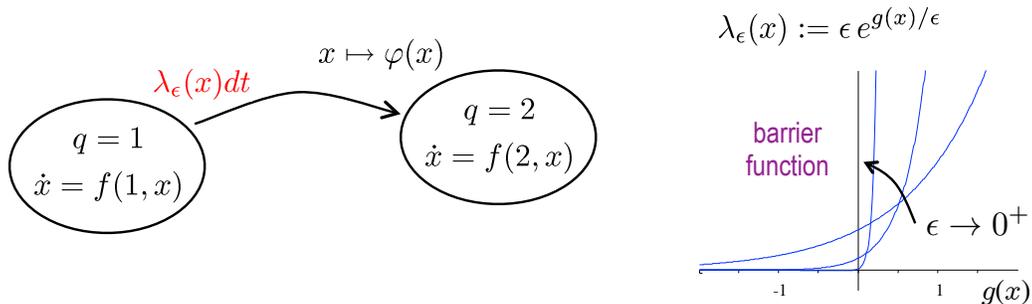
$$z := \begin{bmatrix} q \\ x \end{bmatrix} \Rightarrow \dot{z} = \begin{bmatrix} \dot{q} \\ \dot{x} \end{bmatrix} = \begin{bmatrix} 0 \\ f(q, x) \end{bmatrix} =: F(z)$$



Generalizations



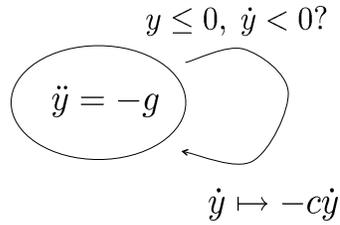
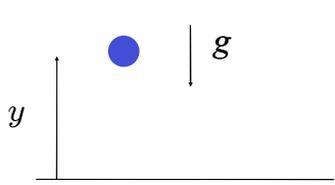
1. Deterministic guards can also be emulated by taking limits of SHSs



The solution for the deterministic guard is obtained as $\epsilon \rightarrow 0^+$

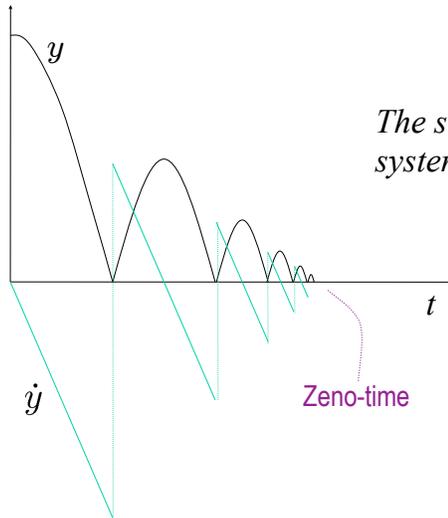
This provides a mechanism to regularize systems with chattering and/or Zeno phenomena...

Example #1: Bouncing-ball

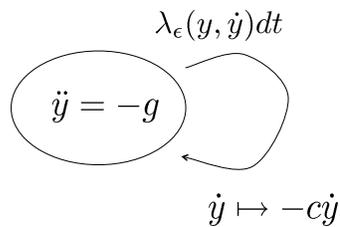
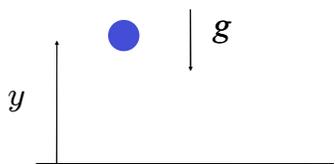


$c \in (0,1) \equiv$ energy absorbed at impact

The solution of this deterministic hybrid system is only defined up to the Zeno-time

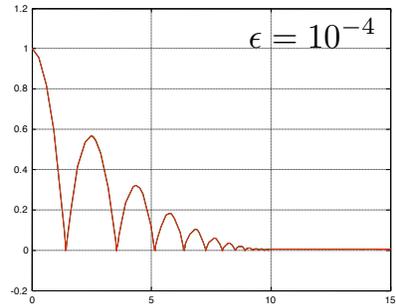
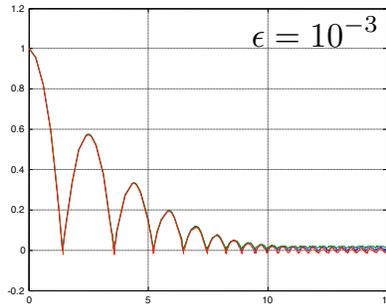
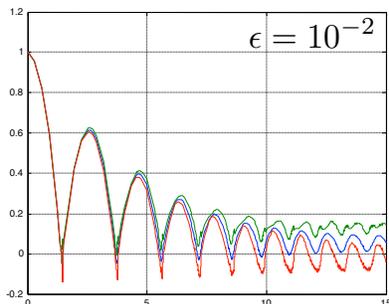


Stochastic Bouncing-Ball



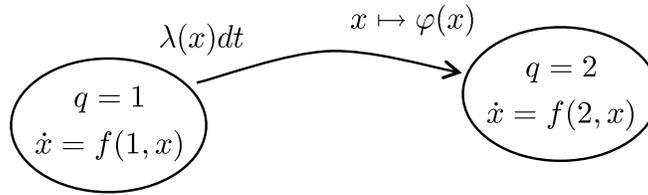
$$\lambda_\epsilon(y, \dot{y}) := \begin{cases} \epsilon e^{-y/\epsilon} & \dot{y} < 0 \\ 0 & \dot{y} > 0 \end{cases}$$

$c \in (0,1) \equiv$ energy absorbed at impact

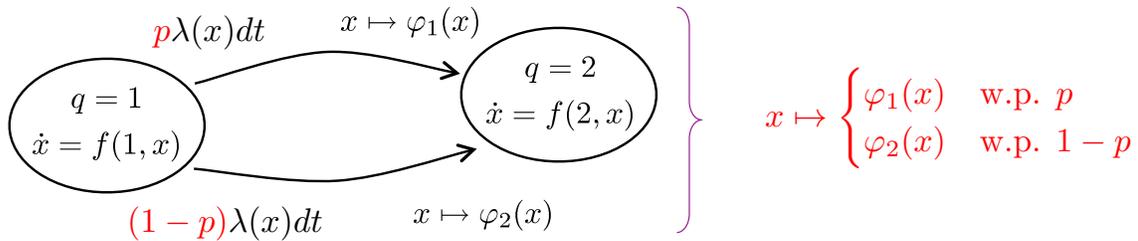


mean (blue)

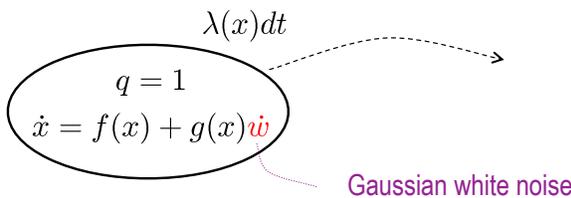
95% confidence intervals (red and green)



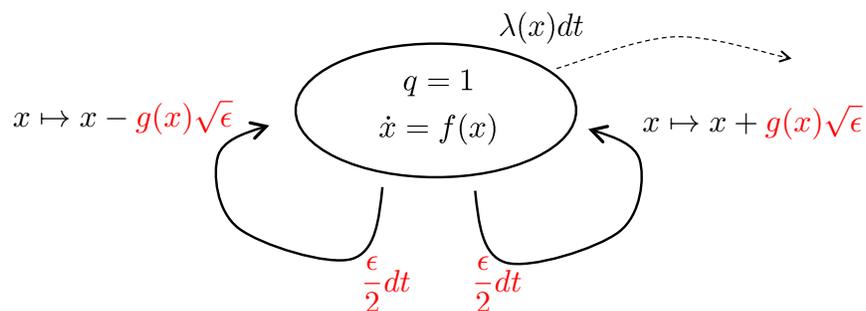
2. Stochastic resets can be obtained by considering multiple intensities/reset-maps



One can further generalize this to resets governed by a continuous distribution $x \sim \mu(q, x, dx)$

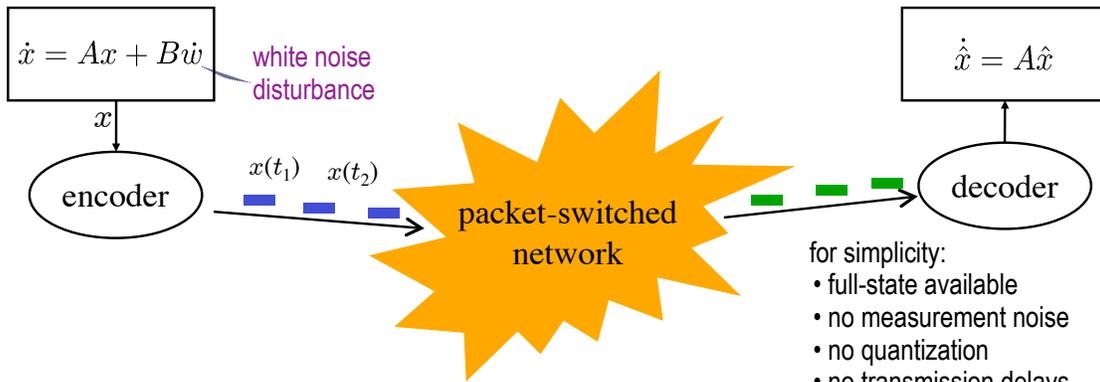


3. Stochastic differential equations (SDE) for the continuous state can be emulated by taking limits of SHSs



The solution to the SDE is obtained as $\epsilon \rightarrow 0^+$

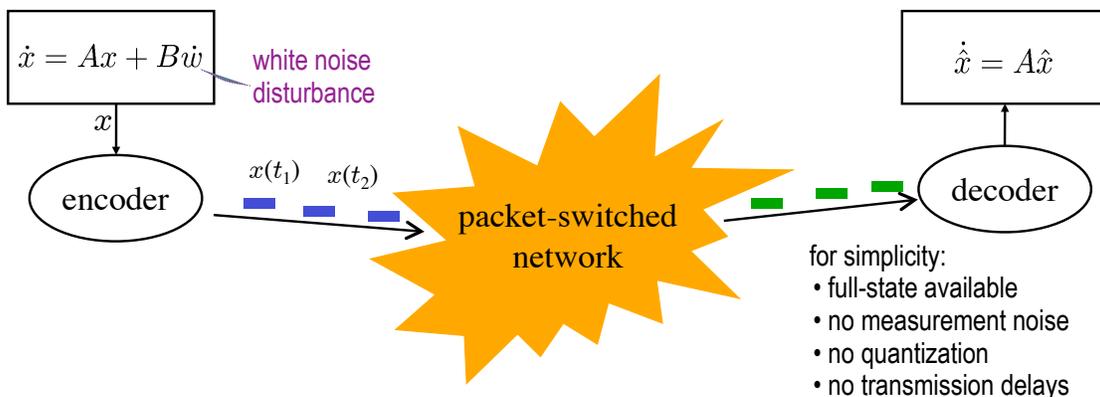
process



encoder logic \equiv determines *when* to send measurements to the network
 decoder logic \equiv determines *how* to incorporate received measurements

Stochastic communication logic

process



encoder logic \equiv determines *when* to send measurements to the network

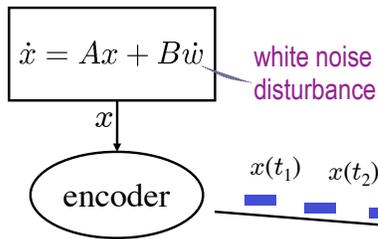
1. keep track of remote estimate \hat{x}
2. send measurements stochastically
3. probability of sending data increases as \hat{x} deviates from x

decoder logic \equiv determines *how* to incorporate received measurements

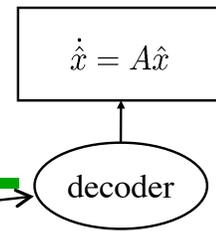
4. upon reception of $x(t_k)$, reset $\hat{x}(t_k)$ to $x(t_k)$

[similar ideas pursued by Astrom , Tilbury, Hristu, Kumar, Basar]

process



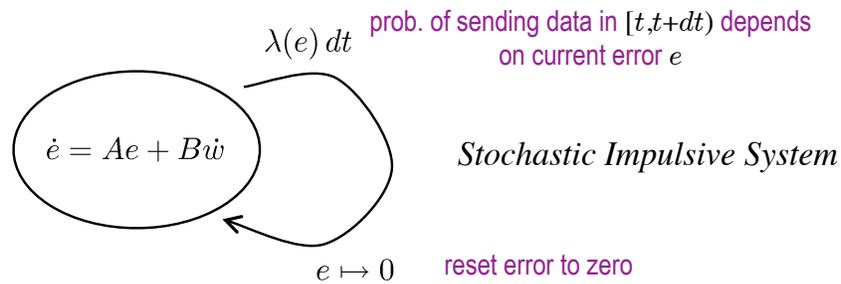
state-estimator



packet-switched network

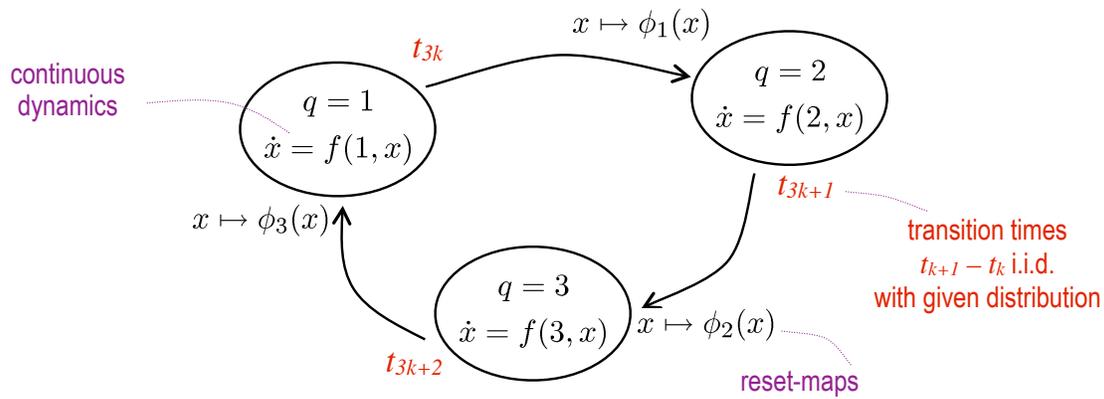
- for simplicity:
- full-state available
 - no measurement noise
 - no quantization
 - no transmission delays

Error dynamics: $e := x - \hat{x}$



Lecture #1 Outline

- Deterministic Impulsive Systems (DISs)
- Deterministic Hybrid Systems (DHSs)
- Stochastic Hybrid Systems (SHSs)
- Simulation of SHSs
- Time-triggered SHSs



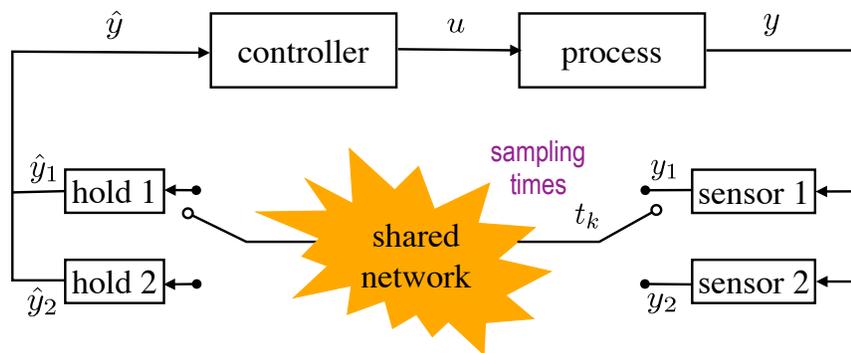
$q(t) \in Q = \{1, 2, \dots\}$ \equiv discrete state
 $x(t) \in \mathbb{R}^n$ \equiv continuous state

$N(t) \equiv$ # of transitions before time t

renewal process
 (iid inter-increment times)

(Also known as SHSs driven by renewal processes)

Example #4: Networked Control System



process: $\dot{x}_P = A_P x_P + C_P u$
 $y = C_P x_P + D_P u$

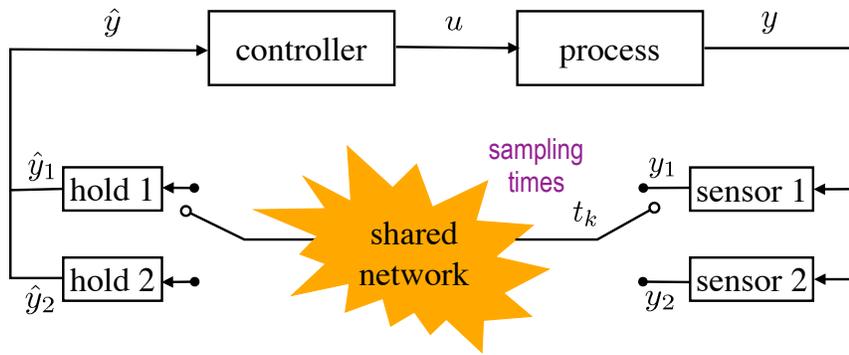
controller: $\dot{x}_C = A_C x_C + C_C \hat{y}$
 $\hat{y} = C_C x_C + D_C u$

round-robin network access:

$$\dot{\hat{y}} = 0 \quad \text{hold}$$

$$\begin{bmatrix} \hat{y}_1(t_k) \\ \hat{y}_2(t_k) \end{bmatrix} = \begin{cases} \begin{bmatrix} y_1(t_k^-) \\ \hat{y}_2(t_k^-) \end{bmatrix} & k \text{ odd} \\ \begin{bmatrix} \hat{y}_1(t_k^-) \\ y_2(t_k^-) \end{bmatrix} & k \text{ even} \end{cases}$$

Example #4: Networked Control System



process: $\dot{x}_P = A_P x_P + C_P u$
 $y = C_P x_P + D_P u$

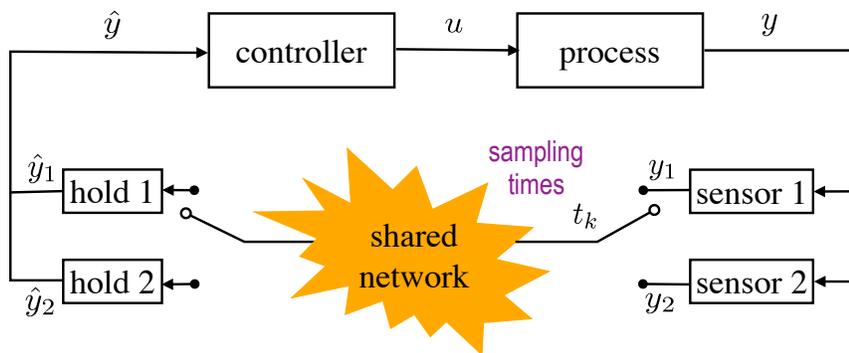
controller: $\dot{x}_C = A_C x_C + C_C \hat{y}$
 $\hat{y} = C_C x_C + D_C \hat{y}$

What if the network is not available at a sample time t_k ?

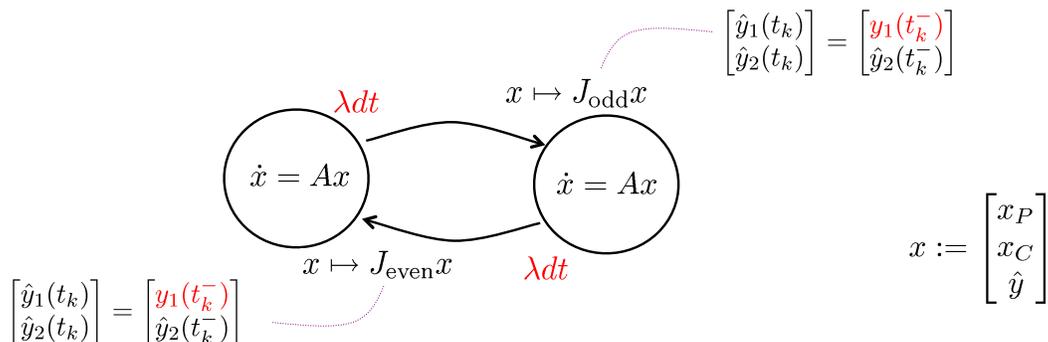
- 1st wait until network becomes available
- 2nd send (old) data from original sampling of continuous-time output
- or
- 2nd send (latest) data from current sampling of continuous-time output

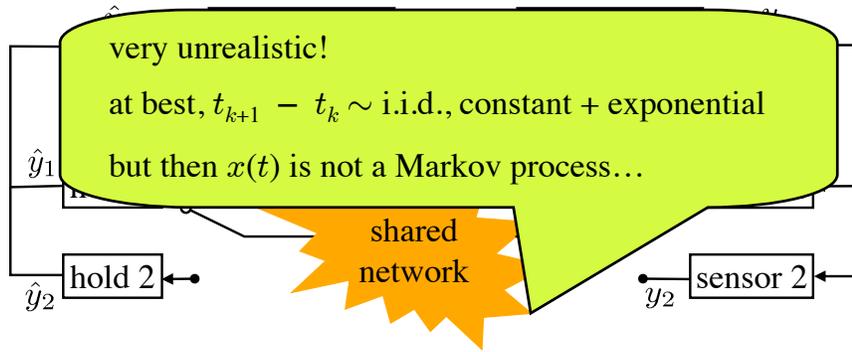
⇒ intersampling times $t_{k+1} - t_k$ typically become random variables

Example #4: Networked Control System

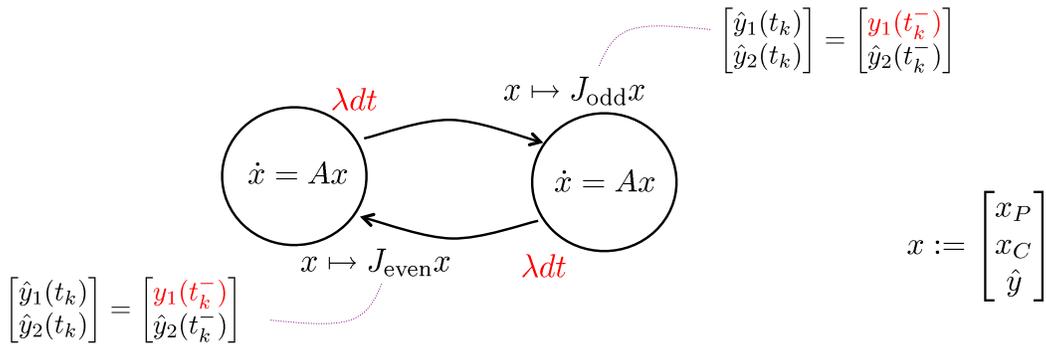


Suppose $t_{k+1} - t_k \sim$ i.i.d., exponentially distributed

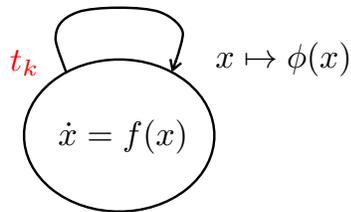




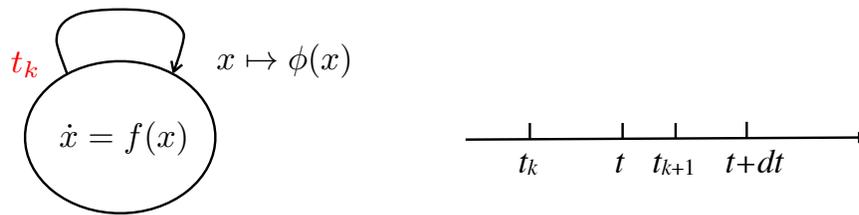
Suppose $t_{k+1} - t_k \sim$ i.i.d., exponentially distributed



Time-triggered SIS



Suppose $t_{k+1} - t_k \sim$ i.i.d., with cumulative distribution function $F(\cdot)$
 Can we pick an intensity $\lambda(\cdot)$ to obtain the desired distribution for the t_k ?



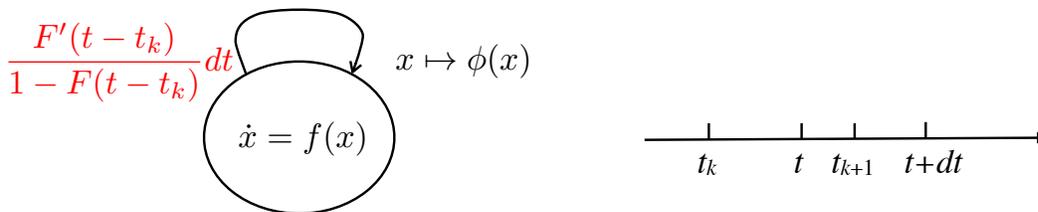
Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$
 Can we pick an intensity $\lambda(\cdot)$ to obtain the desired distribution for the t_k ?

Recall:

$$\underbrace{\text{P} \left(\text{jump in } (t, t + dt] \mid t_k, x(t_k), \text{no jump in } [t_k, t] \right)}_{\text{P} \left(t < t_{k+1} \leq t + dt \mid t_k, x(t_k), t_{k+1} > t \right)} \xrightarrow{dt \rightarrow 0} \lambda_\ell(x(t)) dt$$

hazard rate

$$= \frac{F(t + dt - t_k) - F(t - t_k)}{1 - F(t - t_k)} \xrightarrow{dt \rightarrow 0} \frac{F'(t - t_k)}{1 - F(t - t_k)} dt$$



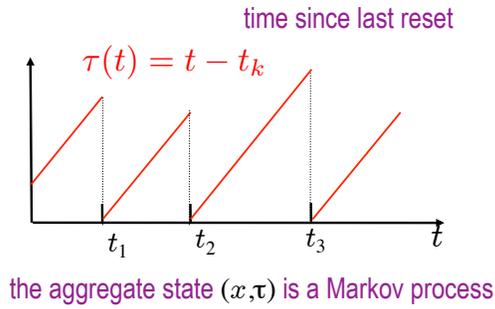
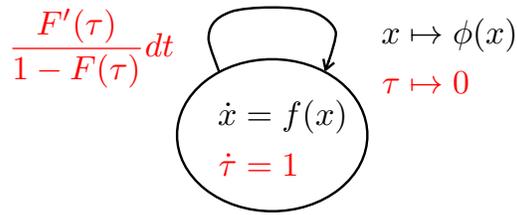
Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$
 Can we pick an intensity $\lambda(\cdot)$ to obtain the desired distribution for the t_k ?

Recall:

$$\underbrace{\text{P} \left(\text{jump in } (t, t + dt] \mid t_k, x(t_k), \text{no jump in } [t_k, t] \right)}_{\text{P} \left(t < t_{k+1} \leq t + dt \mid t_k, x(t_k), t_{k+1} > t \right)} \xrightarrow{dt \rightarrow 0} \lambda_\ell(x(t)) dt$$

hazard rate

$$= \frac{F(t + dt - t_k) - F(t - t_k)}{1 - F(t - t_k)} \xrightarrow{dt \rightarrow 0} \frac{F'(t - t_k)}{1 - F(t - t_k)} dt$$



Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$
 Can we pick an intensity $\lambda(\cdot)$ to obtain the desired distribution for the t_k ?

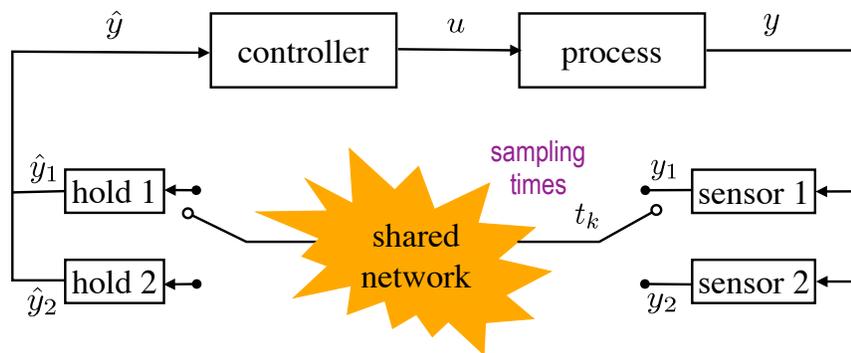
Recall:

$$\underbrace{P(\text{jump in } (t, t + dt] \mid t_k, x(t_k), \text{no jump in } [t_k, t])}_{P(t < t_{k+1} \leq t + dt \mid t_k, x(t_k), t_{k+1} > t)} \xrightarrow{dt \rightarrow 0} \lambda_\ell(x(t)) dt$$

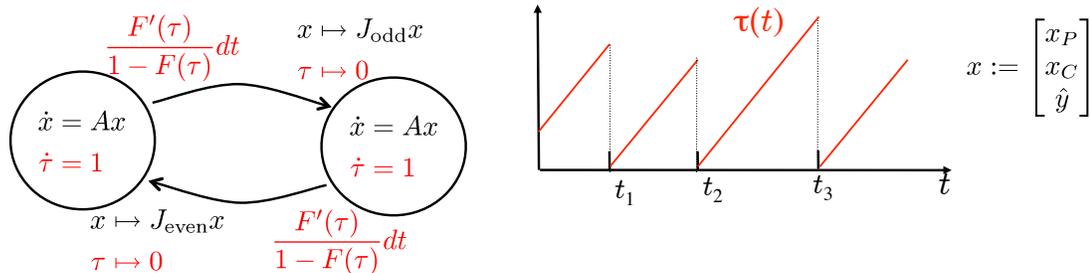
hazard rate

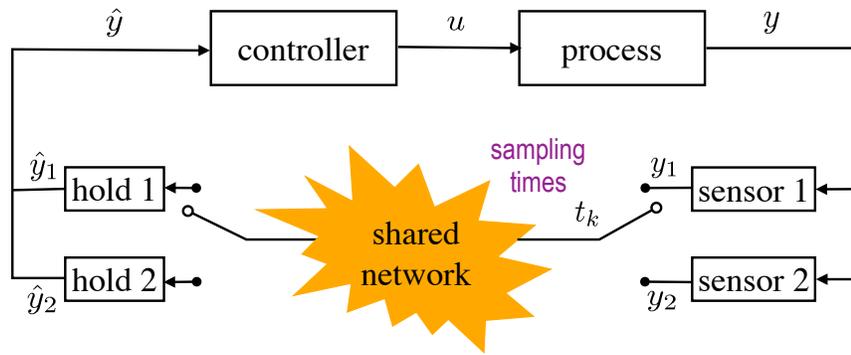
$$= \frac{F(t + dt - t_k) - F(t - t_k)}{1 - F(t - t_k)} \xrightarrow{dt \rightarrow 0} \frac{F'(t - t_k)}{1 - F(t - t_k)} dt$$

Example #4: Networked Control System

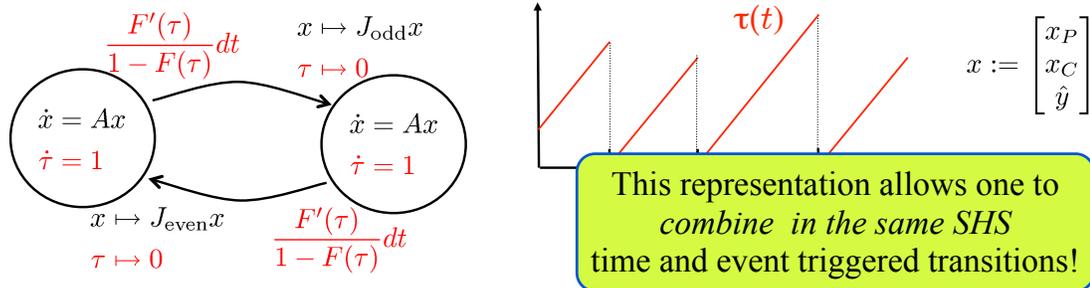


Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$





Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$



Lecture #2

Analysis of Stochastic Hybrid Systems

- 🎧 Infinitesimal Generator and Dynkin's Formula
- 🎧 Lyapunov-based Analysis
- 🎧 Stability of SHSs Driven by Renewal Processes

Main references:
 Davis, "Markov Models and Optimization" Chapman & Hall, 1993
 Kushner, "Stochastic Stability and Control" Academic Press, 1967
 Antunes et al., ACC'09, CDC'09, ACC'10, CDC'10

ODE – Lie Derivative

$$\dot{x} = f(x) \quad x \in \mathbb{R}^n$$

Given scalar-valued function $V : \mathbb{R}^n \rightarrow \mathbb{R}$

$$\frac{dV(x(t))}{dt} = \frac{\partial V(x(t))}{\partial x} f(x(t))$$

derivative
along solution
to ODE

$L_f V$
Lie derivative of V

Basis of "Lyapunov" formal arguments to establish boundedness and stability...

E.g., picking $V(x) := \|x\|^2$

$$\frac{dV(x(t))}{dt} = \frac{\partial V}{\partial x} f(x) \leq 0 \quad \Rightarrow \quad V(x(t)) = \|x(t)\|^2 \leq \|x(0)\|^2$$

$\|x\|^2$ remains bounded along trajectories !

$$\dot{x} = f(x) \quad x \in \mathbb{R}^n$$

Along solutions to ODE

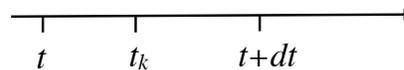
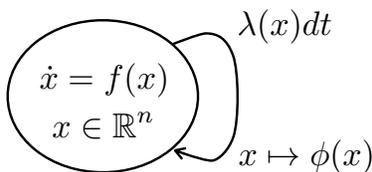
$$x(t + dt) = x(t) + \underbrace{\dot{x}(t)dt}_{f(x(t))} + O(dt^2)$$

Given scalar-valued function $V : \mathbb{R}^n \rightarrow \mathbb{R}$

$$\begin{aligned} V(x(t + dt)) &= V\left(x(t) + f(x(t))dt + O(dt^2)\right) \\ &= V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) \end{aligned}$$

$$\frac{dV(x(t))}{dt} = \lim_{dt \rightarrow 0} \frac{V(x(t + dt)) - V(x(t))}{dt} = \frac{\partial V(x(t))}{\partial x} f(x(t))$$

Stochastic Impulsive System



Along a sample path to the SIS

$$x(t + dt) = \begin{cases} x(t) + f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ \text{[see below]} & \text{one jump in } (t, dt] \\ \text{???} & \text{more than one jump ...} \end{cases}$$

Assuming one jump at time $t_k \in (t, dt]$

$$\begin{aligned} x^-(t_k) &= x(t) + \underbrace{f(x(t))(t_k - t)}_{O(dt)} + \underbrace{O((t_k - t)^2)}_{O(dt^2)} && \text{continuous evolution} \\ x(t_k) &= \phi(x^-(t_k)) = \phi(x(t)) + \frac{\partial \phi(x(t))}{\partial x} O(dt) && \text{jump} \\ x(t + dt) &= x(t_k) + \underbrace{f(x(t_k))(t + dt - t_k)}_{O(dt)} + \underbrace{O((t + dt - t_k)^2)}_{O(dt^2)} = \phi(x(t)) + O(dt) \end{aligned}$$



Along a sample path to the SIS

$$x(t+dt) = \begin{cases} x(t) + f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ \phi(x(t)) + O(dt) & \text{one jump in } (t, dt] \\ ??? & \text{more than one jump ...} \end{cases}$$

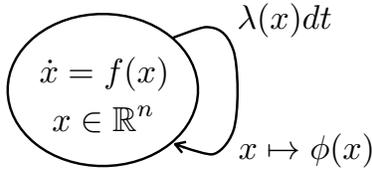
Given scalar-valued function $V : \mathbb{R}^n \rightarrow \mathbb{R}$

$$V(x(t+dt)) = \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ V(\phi(x(t))) + O(dt) & \text{one jump in } (t, dt] \\ ??? & \text{more than one jump ...} \end{cases}$$



$$V(x(t+dt)) = \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ V(\phi(x(t))) + O(dt) & \text{one jump in } (t, dt] \\ ??? & \text{more than one jump ...} \end{cases}$$

$$= \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{w.p. } 1 - \lambda(x(t))dt \\ V(\phi(x(t))) + O(dt) & \text{w.p. } \lambda(x(t))dt \\ ??? & \text{w.p. } O(dt^2) \end{cases}$$

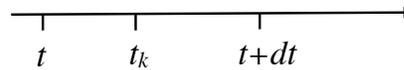
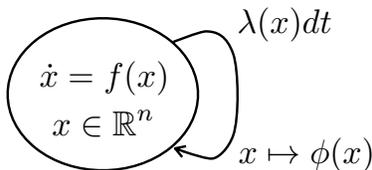


$$V(x(t+dt)) = \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ V(\phi(x(t))) + O(dt) & \text{one jump in } (t, dt] \\ ??? & \text{more than one jump ...} \end{cases}$$

$$= \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{w.p. } 1 - \lambda(x(t))dt \\ V(\phi(x(t))) + O(dt) & \text{w.p. } \lambda(x(t))dt \\ ??? & \text{w.p. } O(dt^2) \end{cases}$$

Given $x(t)$

$$\begin{aligned}
 \mathbb{E} [V(x(t+dt)) \mid x(t)] &= \left(V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) \right) (1 - \lambda(x(t))dt) \\
 &\quad + V(\phi(x(t)))\lambda(x(t))dt + O(dt^2)
 \end{aligned}$$

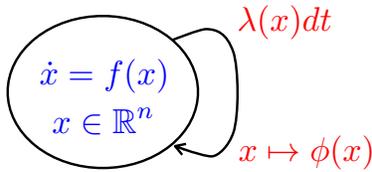


$$V(x(t+dt)) = \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{no jumps in } (t, dt] \\ V(\phi(x(t))) + O(dt) & \text{one jump in } (t, dt] \\ ??? & \text{more than one jump ...} \end{cases}$$

$$= \begin{cases} V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt + O(dt^2) & \text{w.p. } 1 - \lambda(x(t))dt \\ V(\phi(x(t))) + O(dt) & \text{w.p. } \lambda(x(t))dt \\ ??? & \text{w.p. } O(dt^2) \end{cases}$$

Given $x(t)$

$$\begin{aligned}
 \mathbb{E} [V(x(t+dt)) \mid x(t)] &= V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t))dt - V(x(t))\lambda(x(t))dt \\
 &\quad + V(\phi(x(t)))\lambda(x(t))dt + O(dt^2)
 \end{aligned}$$

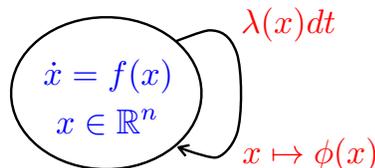


$$\begin{aligned}
 \frac{d \mathbb{E} [V(x(\tau)) \mid x(t)]}{d\tau} \Big|_{\tau=t} &= \lim_{dt \rightarrow 0} \frac{\mathbb{E} [V(x(t+dt)) - V(x(t)) \mid x(t)]}{dt} \\
 &= \frac{\partial V(x(t))}{\partial x} f(x(t)) + \left(V(\phi(x(t))) - V(x(t)) \right) \lambda(x(t))
 \end{aligned}$$

(implicit assumption that terms $O(dt^2)$ do not cause trouble...
 can be overcome by working with (bounded) stopped versions of the process)

Given $x(t)$

$$\begin{aligned}
 \mathbb{E} [V(x(t+dt)) \mid x(t)] &= V(x(t)) + \frac{\partial V(x(t))}{\partial x} f(x(t)) dt - V(x(t)) \lambda(x(t)) dt \\
 &\quad + V(\phi(x(t))) \lambda(x(t)) dt + O(dt^2)
 \end{aligned}$$



Given scalar-valued function $V : \mathbb{R}^n \rightarrow \mathbb{R}$

x is discontinuous, but the
 expected value is
 differentiable

$$\frac{d}{dt} \mathbb{E} [V(x(t))] = \mathbb{E} [(LV)(x(t))]$$

Dynkin's formula
 (in differential form)

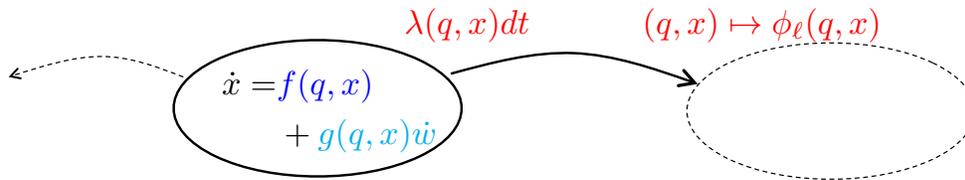
where

Lie derivative

Reset term (absent for deterministic ODEs)

$$(LV)(x) = \frac{\partial V(x)}{\partial x} f(x) + \underbrace{\left(V(\phi(x)) - V(x) \right)}_{\text{instantaneous variation}} \lambda(x)$$

(extended) generator of the SIS intensity



Given scalar-valued function $V : \mathcal{Q} \times \mathbb{R}^n \rightarrow \mathbb{R}$

$$\frac{d}{dt} E [V(q(t), x(t))] = E [(LV)(q(t), x(t))]$$

x & q are discontinuous, but the expected value is differentiable

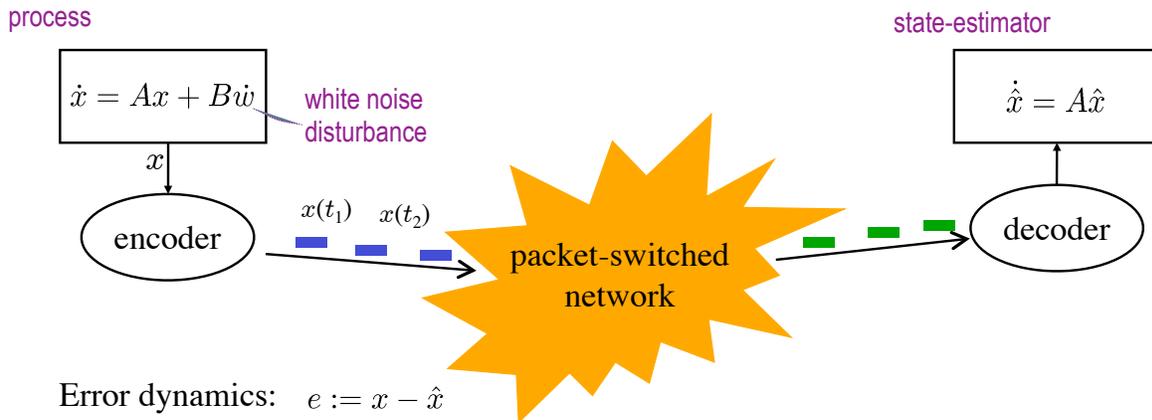
Dynkin's formula (in differential form)

where

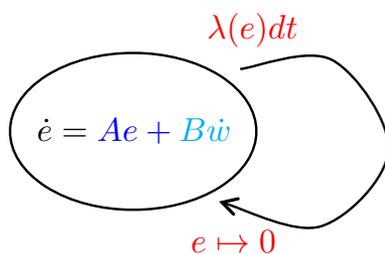
$$\begin{aligned}
 (LV)(q, x) := & \frac{\partial V}{\partial x}(q, x) f(q, x) && \text{Lie derivative} \\
 & + \sum_{\ell=1}^m \lambda_{\text{intensity}}(q, x) \left(V(\phi_{\ell}(q, x)) - V(q, x) \right) && \text{Reset term} \\
 & + \frac{1}{2} \text{trace} \left(g(q, x)' \frac{\partial^2 V}{\partial x^2} g(q, x) \right) && \text{Diffusion term}
 \end{aligned}$$

(extended) generator of the SHS

Example #3: Remote estimation



Error dynamics: $e := x - \hat{x}$



prob. of sending data in $[t, t+dt)$ depends on current error e

reset error to zero

$$(LV)(e) := \frac{\partial V}{\partial e}(e) Ae + \lambda(e) (V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2}(e) B \right)$$

- 🎧 Infinitesimal Generator and Dynkin's Formula
- 🎧 Lyapunov-based Analysis
- 🎧 Stability of SHSs Driven by Renewal Processes

Lyapunov Analysis – ODEs

$$\dot{x} = f(x) \quad x \in \mathbb{R}^n$$

Given scalar-valued function $V : \mathbb{R}^n \rightarrow \mathbb{R}$

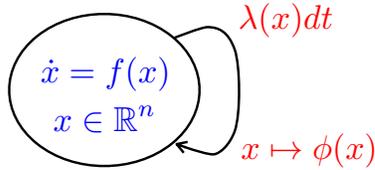
$$\frac{dV(x(t))}{dt} = \frac{\partial V(x(t))}{\partial x} f(x(t))$$

Suppose $\begin{cases} V(x) \geq 0 \\ \frac{\partial V(x)}{\partial x} f(x) \leq 0 \end{cases} \quad \forall x$

Then $\frac{dV(x(t))}{dt} = \frac{\partial V}{\partial x} f(x) \leq 0 \Rightarrow V(x(t)) \leq V(x_0) \quad \forall t \geq 0$

“Squeezing” $V(x)$ between two class-K functions $\alpha_1(\|x\|) \leq V(x) \leq \alpha_2(\|x\|)$
zero at zero & monotone increasing

$$\|x(t)\| \leq \alpha_1^{-1}(\alpha_2(\|x_0\|)) \quad \forall t \geq 0 \quad \|x(t)\| \text{ can be kept arbitrarily small by making } \|x_0\| \text{ small}$$



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

$$\begin{cases} V(x) \geq 0 \\ LV(x) \leq 0 \end{cases} \quad \forall x$$

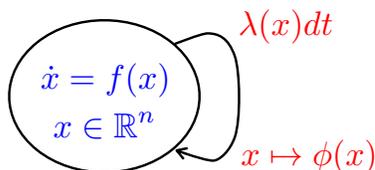
Pick $T, K > 0$ and define

$$\tau^* := \begin{cases} T & V(x(t)) < K, \forall t \in [0, T] \\ \text{1st time } V(x(t)) \geq K & \text{otherwise} \end{cases}$$

$$z^* := \begin{cases} 0 & V(x(t)) < K, \forall t \in [0, T] \\ 1 & \text{otherwise} \end{cases}$$

From Dynkin's formula

$$E [V(x(\tau^*))] \leq E [V(x(0))] = V(x_0)$$



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

$$\begin{cases} V(x) \geq 0 \\ LV(x) \leq 0 \end{cases} \quad \forall x$$

Pick $T, K > 0$ and define

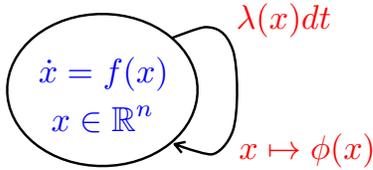
$$\tau^* := \begin{cases} T & V(x(t)) < K, \forall t \in [0, T] \\ \text{1st time } V(x(t)) \geq K & \text{otherwise} \end{cases}$$

$$z^* := \begin{cases} 0 & V(x(t)) < K, \forall t \in [0, T] \\ 1 & \text{otherwise} \end{cases}$$

From Dynkin's formula

$$E [V(x(\tau^*))] \leq E [V(x(0))] = V(x_0) \Rightarrow KE[z^*] \leq V(x_0)$$

$$z^*V(x(\tau^*)) + \underbrace{(1 - z^*)V(x(\tau^*))}_{\geq 0} \geq z^*K$$



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose
$$\begin{cases} V(x) \geq 0 \\ LV(x) \leq 0 \end{cases} \quad \forall x$$

Pick $T, K > 0$ and define

$$\tau^* := \begin{cases} T & V(x(t)) < K, \forall t \in [0, T] \\ \text{1st time } V(x(t)) \geq K & \text{otherwise} \end{cases}$$

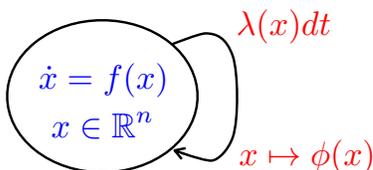
$$z^* := \begin{cases} 0 & V(x(t)) < K, \forall t \in [0, T] \\ 1 & \text{otherwise} \end{cases}$$

From Dynkin's formula

$$E [V(x(\tau^*))] \leq E [V(x(0))] = V(x_0) \Rightarrow KE[z^*] \leq V(x_0)$$

$$z^*V(x(\tau^*)) + \underbrace{(1 - z^*)V(x(\tau^*))}_{\geq 0} \geq z^*K \quad \text{P}(V(x(t)) \text{ ever becomes } \geq K)$$

Lyapunov Stability in Probability



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

$$\begin{cases} V(x) \geq 0 \\ LV(x) \leq 0 \end{cases} \quad \forall x \Rightarrow \text{P}(V(x(t)) \text{ ever becomes } \geq K) \leq \frac{V(x_0)}{K}$$

Doob's
(Martingale)
inequality

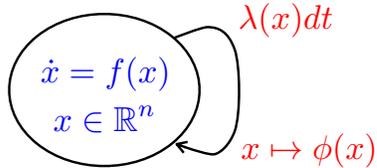
zero at zero & monotone increasing

“Squeezing” $V(x)$ between two class-K functions $\alpha_1(\|x\|) \leq V(x) \leq \alpha_2(\|x\|)$

$$\text{P}(\|x(t)\| \text{ ever becomes } \geq M) \leq \frac{\alpha_2(\|x_0\|)}{\alpha_1(M)}$$

Lyapunov stability
in probability

Probability of $\|x(t)\|$ exceeding any given bound M ,
can be made arbitrarily small by making $\|x_0\|$ small



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

zero at zero &
monotone increasing

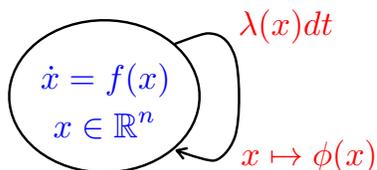
$$\begin{cases} \alpha_1(\|x\|) \leq V(x) \leq \alpha_2(\|x\|) \\ LV(x) \leq -\alpha_3(\|x\|) \end{cases}$$

Then

$$P \left(\|x(t)\| \text{ ever becomes } \geq M \right) \leq \frac{\alpha_2(\|x_0\|)}{\alpha_1(M)} \quad \text{almost sure (a.s.) asymptotic stability}$$

$$P(x(t) \rightarrow 0) = 1$$

Proof also follows from Dynkin's formula



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

zero at zero &
monotone increasing

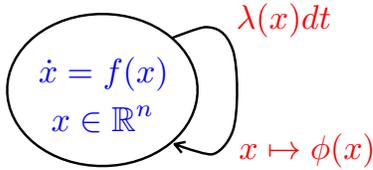
$$\begin{cases} \alpha_1(\|x\|) \leq V(x) \leq \alpha_2(\|x\|) \\ LV(x) \leq -\alpha_3(\|x\|) \end{cases}$$

Then

$$P \left(\|x(t)\| \text{ ever becomes } \geq M \right) \leq \frac{\alpha_2(\|x_0\|)}{\alpha_1(M)} \quad \text{almost sure (a.s.) asymptotic stability}$$

$$P(x(t) \rightarrow 0) = 1$$

Stability in probability & a.s. asymptotic stability are *sample-path properties*
(bound the probabilities of ill-behaved paths)



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

$$\begin{cases} V(x) \geq 0 \\ LV(x) \leq -W(x) \end{cases}$$

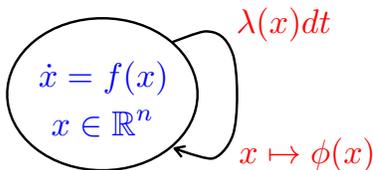
Integrating Dynkin's formula

$$E [V(x(T))] - V(x_0) \leq - \int_0^T E [W(x(t))] dt \quad \forall T > 0$$

$$\underbrace{E [V(x(T))] - V(x_0)}_{\geq 0} \Rightarrow \int_0^T E [W(x(t))] dt \leq V(x_0)$$

$$\int_0^\infty E [W(x(t))] dt < \infty$$

stochastic stability
(mean square if $W(x) = \|x\|^2$)



$$\frac{d}{dt} E [V(x(t))] = E [(LV)(x(t))]$$

Suppose

$$\begin{cases} V(x) \geq W(x) \geq 0 \\ LV(x) \leq -\mu V + c \end{cases}$$

From Dynkin's formula

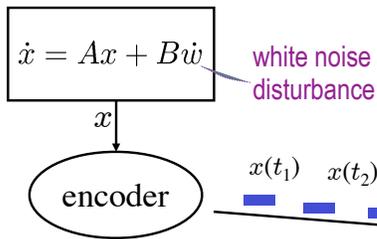
$$\frac{d}{dt} E [V(x(t))] \leq -\mu E [V(x(t))] + c$$

$$\Rightarrow E [W(x(t))] \leq E [V(x(t))] \leq e^{-\mu t} V(x_0) + \frac{c}{\mu}$$

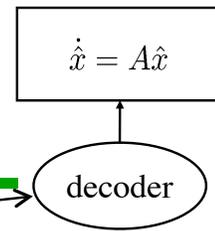
exponential stability
(mean square if $W(x) = \|x\|^2$)

Example #3: Remote estimation

process

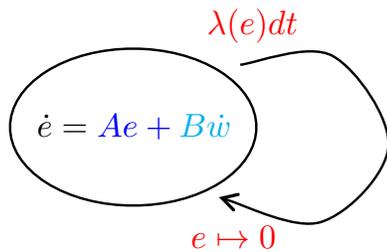


state-estimator



packet-switched network

Error dynamics: $e := x - \hat{x}$



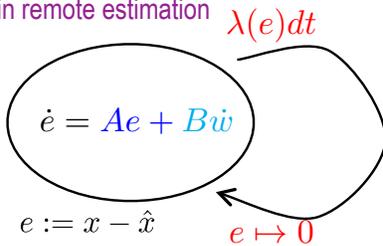
prob. of sending data in $[t, t+dt)$ depends on current error e

reset error to zero

$$(LV)(e) := \frac{\partial V}{\partial e}(e)Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2}(e)B \right)$$

Lyapunov-based stability analysis

error dynamics in remote estimation



Dynkin's formula

$$\frac{d}{dt} \mathbf{E} [V(e(t))] = \mathbf{E} [(LV)(e(t))]$$

$$(LV)(e) := \frac{\partial V}{\partial e}Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2}B \right)$$

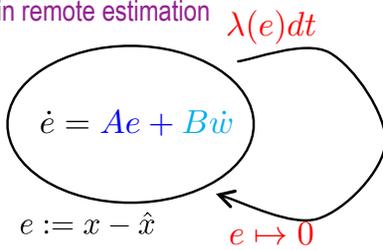
2nd moment of the error:

$$V(e) = e'Pe \Rightarrow (LV)(e) = e' \left[\left(A - \frac{\lambda(e)}{2}I \right)' P + P \left(A - \frac{\lambda(e)}{2}I \right) \right] e + \text{trace} B'PB$$

For constant rate: $\lambda(e) = \gamma$

$$A - \frac{\gamma}{2}I \text{ Hurwitz} \Rightarrow \exists \mu > 0, P \geq I : \left(A - \frac{\gamma}{2}I \right)' P + P \left(A - \frac{\gamma}{2}I \right) \leq -\mu P$$

error dynamics
in remote estimation



Dynkin's formula

$$\frac{d}{dt} \mathbb{E} [V(e(t))] = \mathbb{E} [(LV)(e(t))]$$

$$(LV)(e) := \frac{\partial V}{\partial e} Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2} B \right)$$

2nd moment of the error:

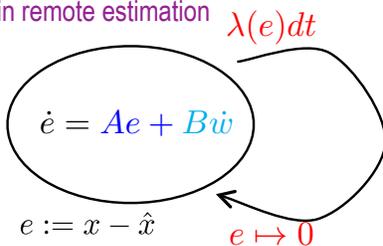
$$V(e) = e'Pe \Rightarrow (LV)(e) = e' \left[\left(A - \frac{\lambda(e)}{2} I \right)' P + P \left(A - \frac{\lambda(e)}{2} I \right) \right] e + \text{trace } B'PB$$

For constant rate: $\lambda(e) = \gamma$

$$A - \frac{\gamma}{2} I \text{ Hurwitz} \Rightarrow \exists \mu > 0, P \geq I : \left(A - \frac{\gamma}{2} I \right)' P + P \left(A - \frac{\gamma}{2} I \right) \leq -\mu P$$

$$\begin{cases} V(e) \geq \|e\|^2 \geq 0 \\ LV(e) \leq -\mu V + \text{trace } B'PB \end{cases} \Rightarrow \mathbb{E} [\|e(t)\|^2] \leq e^{-\mu t} e_0' P e_0 + \frac{\text{trace } B'PB}{\mu}$$

error dynamics
in remote estimation



Dynkin's formula

$$\frac{d}{dt} \mathbb{E} [V(e(t))] = \mathbb{E} [(LV)(e(t))]$$

$$(LV)(e) := \frac{\partial V}{\partial e} Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2} B \right)$$

2nd moment of the error:

$$V(e) = e'Pe \Rightarrow (LV)(e) = e' \left[\left(A - \frac{\lambda(e)}{2} I \right)' P + P \left(A - \frac{\lambda(e)}{2} I \right) \right] e + \text{trace } B'PB$$

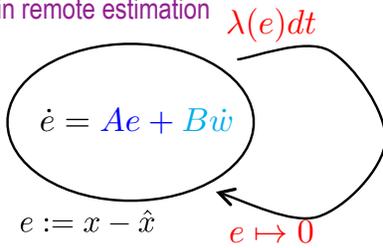
For **radially unbounded** rate: $\lambda(e)$

$$V(e) = \|e\|^2 \Rightarrow (LV)(e) + \mu V = \underbrace{2e' Ae + \mu \|e\|^2 - \lambda(e) \|e\|^2}_{\downarrow \text{ as } \|e\| \rightarrow \infty} + \text{trace } B'PB$$

$-\infty$

$\forall \mu$, must be upper bounded by some $c < \infty$

error dynamics
in remote estimation



Dynkin's formula

$$\frac{d}{dt} \mathbb{E} [V(e(t))] = \mathbb{E} [(LV)(e(t))]$$

$$(LV)(e) := \frac{\partial V}{\partial e} Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2} B \right)$$

2nd moment of the error:

$$V(e) = e'Pe \Rightarrow (LV)(e) = e' \left[\left(A - \frac{\lambda(e)}{2} I \right)' P + P \left(A - \frac{\lambda(e)}{2} I \right) \right] e + \text{trace} B'PB$$

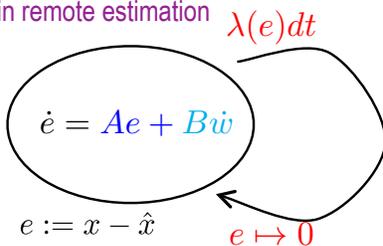
For **radially unbounded** rate: $\lambda(e)$

$$V(e) = \|e\|^2 \Rightarrow \forall \mu > 0 \exists c < \infty : (LV)(e) + \mu V \leq c$$

$$\begin{cases} V(e) \geq \|x\|^2 \geq 0 \\ LV(e) \leq -\mu V + c \end{cases} \Rightarrow \mathbb{E} [\|e(t)\|^2] \leq e^{-\mu t} e_0' P e_0 + \frac{c}{\mu}$$

Mean-square exp.
stability, regardless of
how unstable A is
(true for every moment)

error dynamics
in remote estimation



Dynkin's formula

$$\frac{d}{dt} \mathbb{E} [V(e(t))] = \mathbb{E} [(LV)(e(t))]$$

$$(LV)(e) := \frac{\partial V}{\partial e} Ae + \lambda(e)(V(0) - V(e)) + \frac{1}{2} \text{trace} \left(B' \frac{\partial^2 V}{\partial e^2} B \right)$$

For constant rate: $\lambda(e) = \gamma$ (exp. distributed inter-jump times)

1. $\mathbb{E}[e] \rightarrow 0$ if and only if $\gamma > \Re[\lambda(A)]$
2. $\mathbb{E}[\|e\|^m]$ bounded if and only if $\gamma > m \Re[\lambda(A)]$

getting more moments bounded
requires higher comm. rates

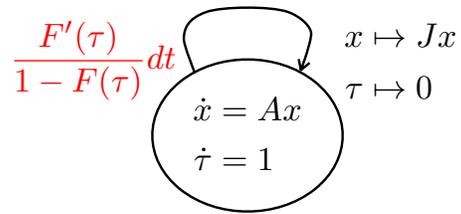
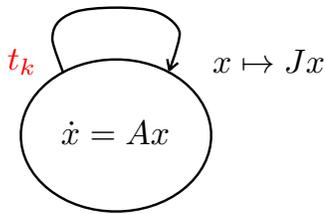
For **radially unbounded** rate: $\lambda(e)$ (reactive transmissions)

5. $\mathbb{E}[e] \rightarrow 0$ (always)
6. $\mathbb{E}[\|e\|^m]$ bounded $\forall m$

Moreover, one can achieve the same $\mathbb{E}[\|e\|^2]$ with
less communication than with a constant rate or
periodic transmissions...

- 🎧 Infinitesimal Generator and Dynkin's Formula
- 🎧 Lyapunov-based Analysis
- 🎧 Stability of SHSs Driven by Renewal Processes

Time-triggered Linear SIS



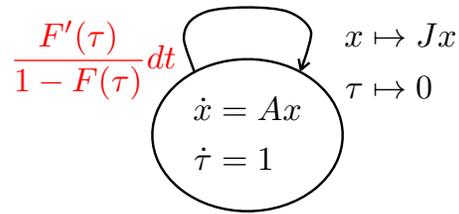
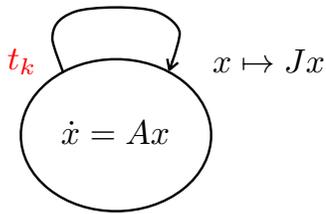
$t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$

Defining $x_k := x(t_k)$ state at jump times

$$x_{k+1} = J e^{A(t_{k+1}-t_k)} x_k$$

reset

continuous evolution



$t_{k+1} - t_k \sim \text{i.i.d.}, \text{ with cumulative distribution function } F(\cdot)$

Defining $x_k := x(t_k)$ state at jump times

$$x_{k+1} = J e^{A(t_{k+1}-t_k)} x_k$$

reset

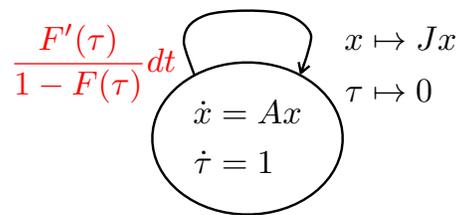
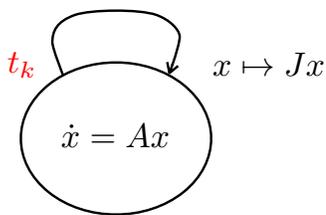
continuous evolution

For a given symmetric matrix P

$$\begin{aligned} \mathbb{E}[x'_{k+1} P x_{k+1} \mid x_k] &= \mathbb{E} \left[x'_k e^{A'(t_{k+1}-t_k)} J' P J e^{A(t_{k+1}-t_k)} x_k \mid x_k \right] \\ &= x'_k \mathbb{E} \left[\underbrace{e^{A'(t_{k+1}-t_k)} J' P J e^{A(t_{k+1}-t_k)}}_{\text{expectation with respect } t_{k+1} - t_k} \right] x_k \end{aligned}$$

expectation with respect $t_{k+1} - t_k$

(i.i.d., with cumulative distribution function F)



$t_{k+1} - t_k \sim \text{i.i.d.}, \text{ with cumulative distribution function } F(\cdot)$

Defining $x_k := x(t_k)$ state at jump times

$$x_{k+1} = J e^{A(t_{k+1}-t_k)} x_k$$

reset

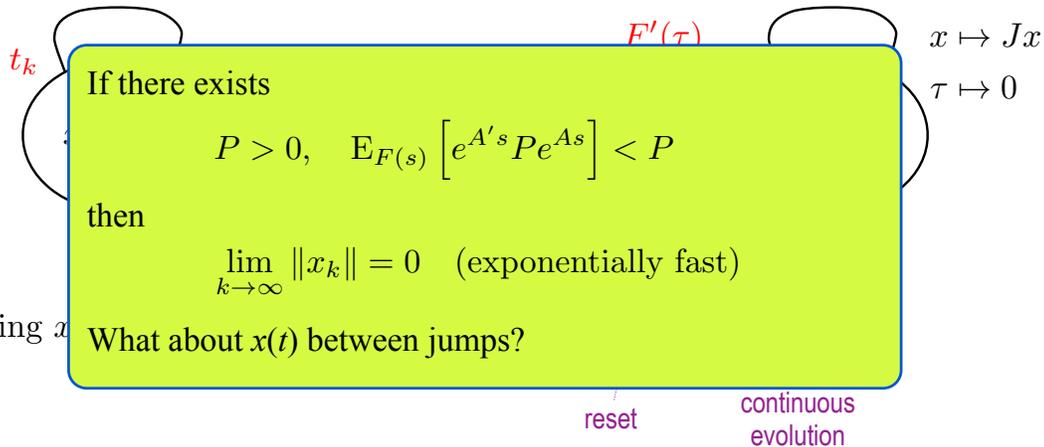
continuous evolution

For a given symmetric matrix P

$$\begin{aligned} \mathbb{E}[x'_{k+1} P x_{k+1} \mid x_k] &= \mathbb{E} \left[x'_k e^{A'(t_{k+1}-t_k)} P e^{A(t_{k+1}-t_k)} x_k \mid x_k \right] \\ &= x'_k \mathbb{E} \left[e^{A'(t_{k+1}-t_k)} P e^{A(t_{k+1}-t_k)} \right] x_k \end{aligned}$$

Suppose

$$\mathbb{E}_{F(s)} \left[e^{A's} P e^{As} \right] \leq \gamma P, \quad \gamma < 1 \quad \Rightarrow \quad \mathbb{E}[x'_{k+1} P x_{k+1}] \leq \gamma \mathbb{E}[x'_k P x_k]$$

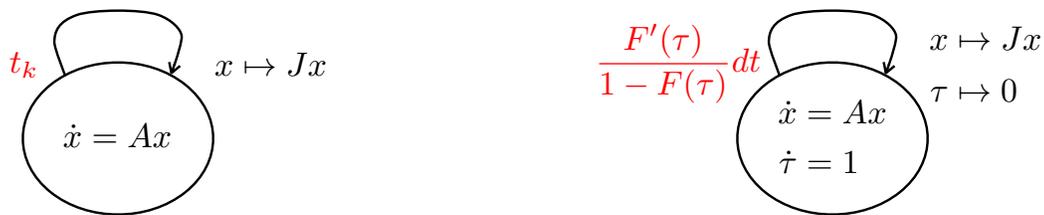


For a given symmetric matrix P

$$\begin{aligned} \mathbb{E}[x'_{k+1} P x_{k+1} | x_k] &= \mathbb{E} \left[x'_k e^{A'(t_{k+1}-t_k)} P e^{A(t_{k+1}-t_k)} x_k | x_k \right] \\ &= x'_k \mathbb{E} \left[e^{A'(t_{k+1}-t_k)} P e^{A(t_{k+1}-t_k)} \right] x_k \end{aligned}$$

Suppose

$$\mathbb{E}_{F(s)} [e^{A's} P e^{As}] \leq \gamma P, \quad \gamma < 1 \quad \Rightarrow \quad \mathbb{E}[x'_{k+1} P x_{k+1}] \leq \gamma \mathbb{E}[x'_k P x_k]$$



$t_{k+1} - t_k \sim \text{i.i.d.}, \text{ with cumulative distribution function } F(\cdot)$

Theorem:

system is mean-square stochastically stable, i.e., $\int_0^\infty \mathbb{E}[\|x(t)\|^2] dt < \infty$



$\mathbb{E}_{F(s)} \left[\int_0^s e^{A't} e^{At} dt \right] < \infty$ and

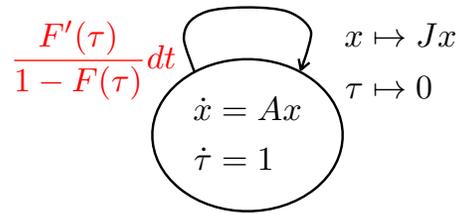
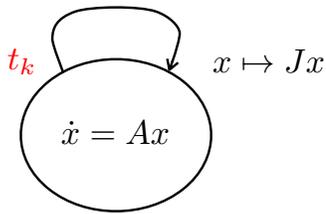
expected value
w.r.t. inter-jump times

$\exists P > 0 : \mathbb{E}_{F(s)} [e^{A's} J' P J e^{As}] - P < 0$ LMI on $P_{n \times n}$

or spectral radius condition
on $n^2 \times n^2$ matrix

$\sigma \left(\mathbb{E}_{F(s)} [e^{A's} J' \otimes e^{A's} J] \right) < 1$

Kronecker product



$t_{k+1} - t_k \sim \text{i.i.d.}, \text{ with cumulative distribution function } F(\cdot)$

Theorem:

- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square stochastic stability
 $\& \mathbb{E}_{F(s)} [e^{A's} e^{As}] = \int_0^\infty e^{A's} e^{As} F(ds) < \infty \Leftrightarrow \int_0^\infty \mathbb{E}[\|x(t)\|^2] dt < \infty$
- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square asymptotic stability
 $\& \lim_{s \rightarrow \infty} e^{A's} e^{As} (1 - F(s)) = 0 \Leftrightarrow \lim_{t \rightarrow \infty} \mathbb{E}[\|x(t)\|^2] = 0$
- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square exponential stability
 $\& \lim_{s \rightarrow \infty} e^{A's} e^{As} (1 - F(s)) \stackrel{\text{exp. fast}}{=} 0 \Leftrightarrow \lim_{t \rightarrow \infty} \mathbb{E}[\|x(t)\|^2] \stackrel{\text{exp. fast}}{=} 0$

All stability notions require

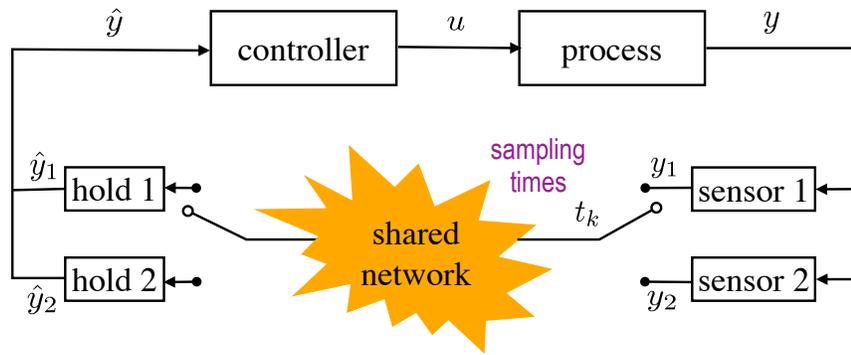
$$\lim_{k \rightarrow \infty} \|x_k\| = 0 \text{ exponentially fast}$$

the conditions essentially only differ on the requirements on the tail of distribution

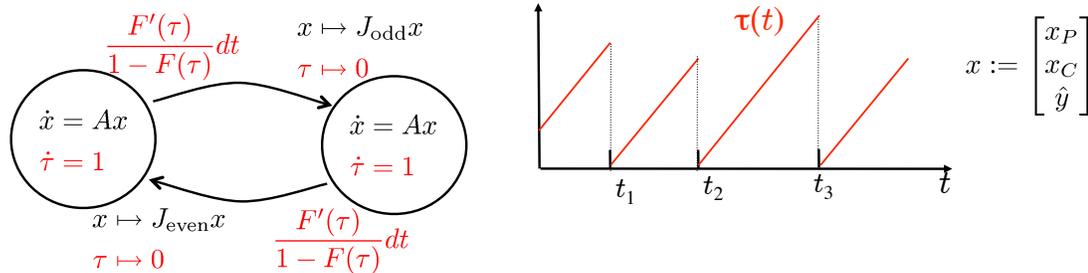
$$1 - F(s) = P(t_{k+1} - t_k > s)$$

Theorem:

- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square stochastic stability
 $\& \mathbb{E}_{F(s)} [e^{A's} e^{As}] = \int_0^\infty e^{A's} e^{As} F(ds) < \infty \Leftrightarrow \int_0^\infty \mathbb{E}[\|x(t)\|^2] dt < \infty$
- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square asymptotic stability
 $\& \lim_{s \rightarrow \infty} e^{A's} e^{As} (1 - F(s)) = 0 \Leftrightarrow \lim_{t \rightarrow \infty} \mathbb{E}[\|x(t)\|^2] = 0$
- $P > 0, \mathbb{E}_{F(s)} [e^{A's} P e^{As}] < P$ mean-square exponential stability
 $\& \lim_{s \rightarrow \infty} e^{A's} e^{As} (1 - F(s)) \stackrel{\text{exp. fast}}{=} 0 \Leftrightarrow \lim_{t \rightarrow \infty} \mathbb{E}[\|x(t)\|^2] \stackrel{\text{exp. fast}}{=} 0$

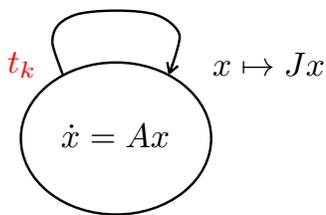


Suppose $t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$



Previous results (extended to SHSs) provide nec. & suff. stability conditions when process and controller are linear

Time-triggered Linear SIS



$$\frac{F'(\tau)}{1 - F(\tau)} dt \quad x \mapsto Jx$$

$$\dot{x} = Ax \quad \tau \mapsto 0$$

$$\dot{\tau} = 1$$

$t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$

Theorem:

system is mean exponentially stable, i.e., $E[\|x(t)\|^2] \leq ce^{-\alpha t} \|x(0)\|^2, \quad \forall t \geq 0$

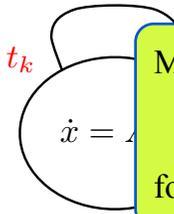


$\exists P(\tau)$ such that defining $V(x, \tau) := x'P(\tau)x$

Lyapunov-like function quadratic on x for fixed τ

$$\begin{cases} c_1 I \leq P(\tau) \leq c_2 I \\ (LV)(x, \tau) \leq -\epsilon V(x, \tau) \end{cases} \Rightarrow \begin{cases} V \text{ is positive definite} \\ \frac{d}{dt} E[V(x, \tau)] \leq -\epsilon E[V(x, \tau)] \end{cases}$$

(essentially a converse Lyapunov stability result)



Motivates the use of Lyapunov functions of the form

$$V(x, \tau) := \gamma(\tau)W(x)$$

for nonlinear systems.

$$x \mapsto Jx$$

$$\tau \mapsto 0$$

$t_{k+1} - t_k \sim \text{i.i.d.}$, with cumulative distribution function $F(\cdot)$

Theorem:

system is mean exponentially stable, i.e., $E[\|x(t)\|^2] \leq ce^{-\alpha t}\|x(0)\|^2, \quad \forall t \geq 0$



$\exists P(\tau)$ such that defining $V(x, \tau) := x'P(\tau)x$

Lyapunov-like function
quadratic on x for fixed τ

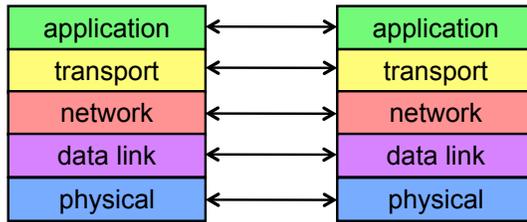
$$\begin{cases} c_1 I \leq P(\tau) \leq c_2 I \\ (LV)(x, \tau) \leq -\epsilon V(x, \tau) \end{cases} \Rightarrow \begin{cases} V \text{ is positive definite} \\ \frac{d}{dt} E[V(x, \tau)] \leq -\epsilon E[V(x, \tau)] \end{cases}$$

(essentially a converse Lyapunov stability result)

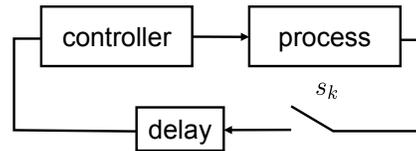
NCS Protocol Design

Supplemental material

network view:



control view:



This lecture: *Co-design of network protocols and control algorithms*

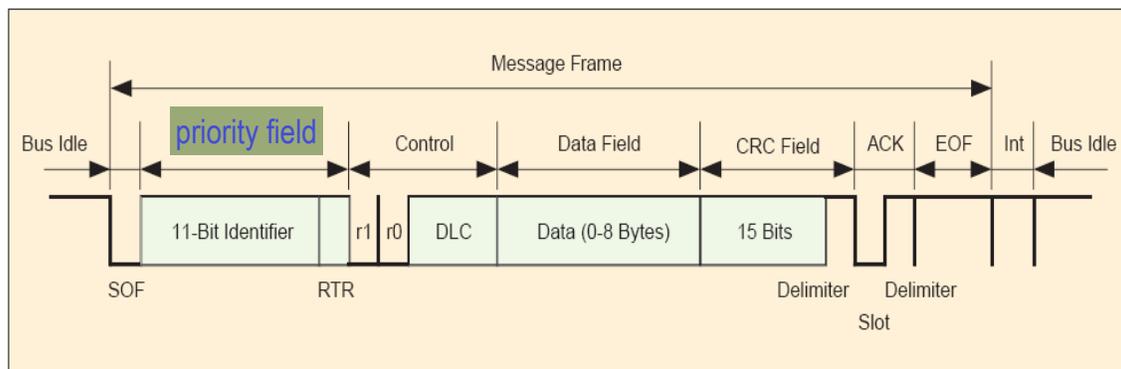
1. Characterize *key parameters* that determine the stability/performance of a networked controls system
2. Construct *protocols* that directly take these parameters into considerations

Illustrative examples:

- data link layer: medium access control
- transport layer: error correction (& flow control)
- network layer: routing

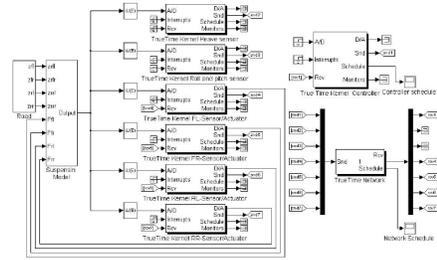
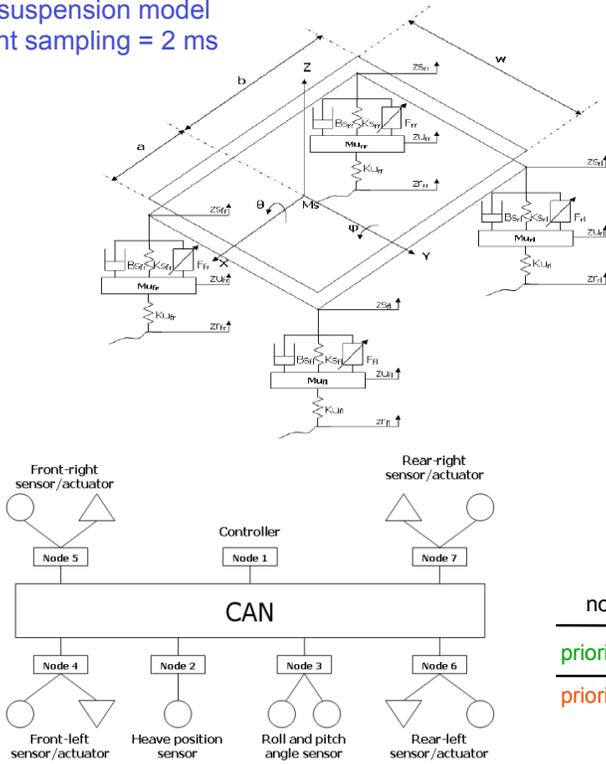
Control Area Network

- ☺ serial communication, wired bus standard
- ☺ designed for automation systems: passenger cars, trucks, boats, spacecrafts, printers
- ☺ short messages for *time critical* applications
- ☺ collision-free, *priority-based medium access*:
 - ☺ highest priority message gains access to network
 - ☺ lower priority messages back off and wait

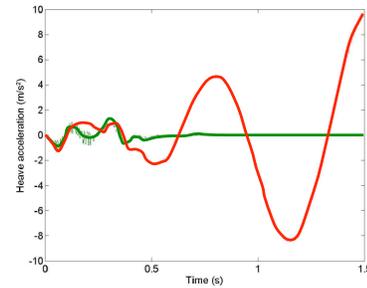


Message scheduling - does priority matter?

Active suspension model
constant sampling = 2 ms



Simulated with TrueTime



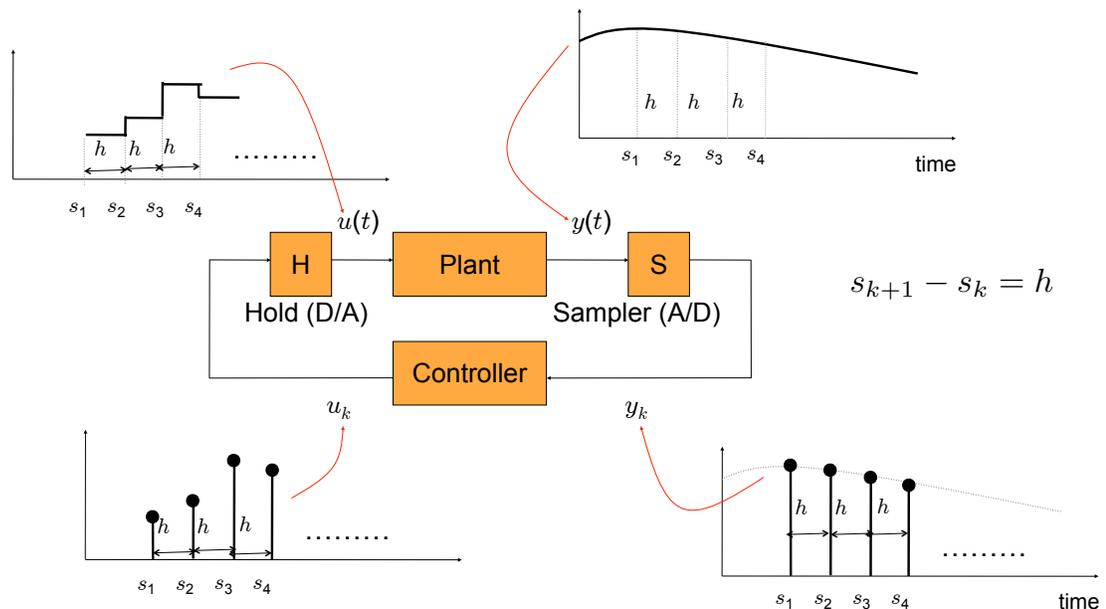
node	1	2	3	4	5	6	7
priorities 1	1	2	3	4	5	6	7
priorities 2	7	1	2	3	4	5	6

network access priorities

Ben Gaid, Cela, Kocik

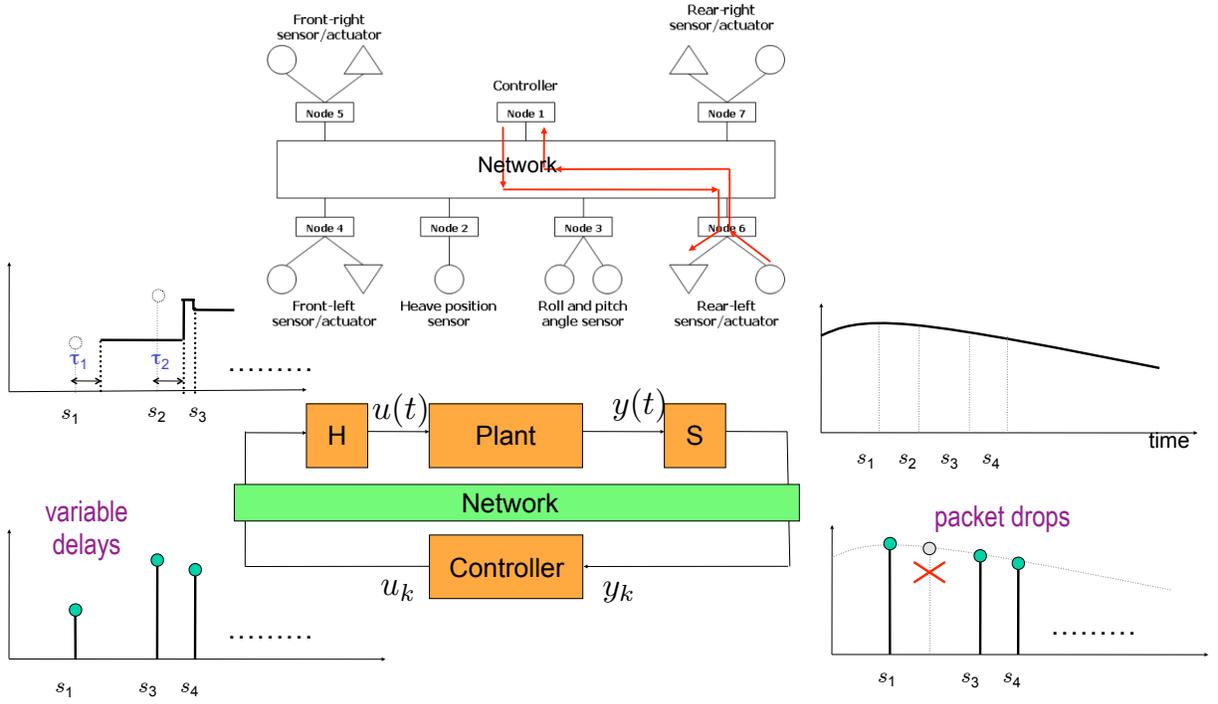
Digital Control Systems

Digital control systems usually exhibit uniform sampling intervals and delays

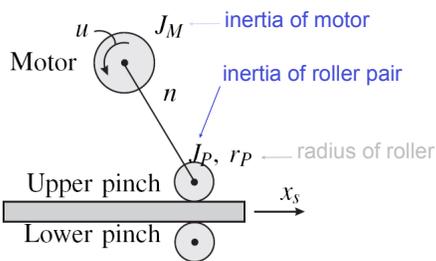


Non-uniform Sampling/Delays

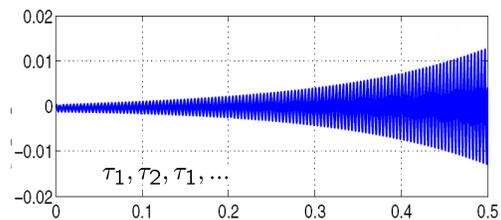
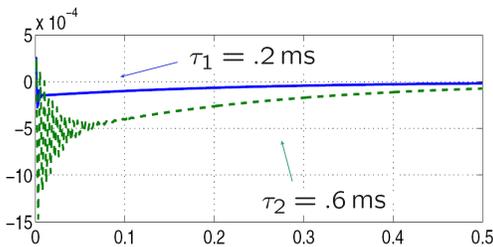
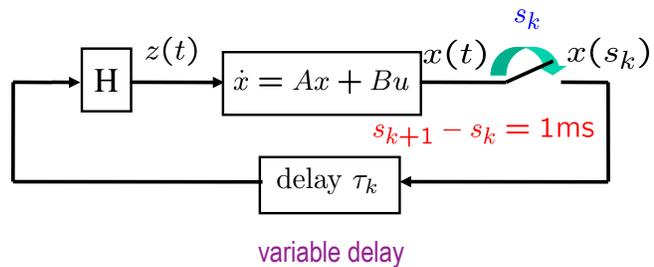
- Uniform sampling cannot be guaranteed (packet drops, clock synchronization, ...)
- Different samples may experience different delays
- Difficult to decouple continuous plant from discrete events (sampling, drops, ...)



Variable Delay Can Lead to Instability



n : trans. ratio between motor and roller
 x_s : sheet position
 u : motor torque



Cloosterman and van de Wouw (Eindhoven University)

just variable sampling can lead to instability (even without drops)

Feedback loop with **fixed delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau)$$

(fixed) delay in measuring $x(t)$

Feedback loop with **variable delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau(t))$$

time-varying delay

Classical Analysis

Feedback loop with **fixed delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau) \quad sX(s) = (A + BK e^{-\tau s})X(s)$$

time domain time domain (Laplace transform) frequency domain

$$\text{poles of the system} \equiv \left\{ s \in \mathbb{C} : \det(sI - (A + BK e^{-\tau s})) = 0 \right\}$$

stability \Leftrightarrow poles with negative real part
(algebraic condition!)

Feedback loop with **variable delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau(t))$$

time-varying delay

} frequency domain analysis does not lead to simple algebraic conditions!

Feedback loop with **fixed delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau) \quad sX(s) = (A + BK e^{-\tau s})X(s)$$

time domain
time domain
frequency domain

(Laplace transform)

poles of the system = [...]

Lyapunov-based tools allow us to design controllers for NCSs that maintain performance under

- variable delays
- variable sampling rate
- network drops, etc.

Feedback loop with **variable delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau(t))$$

time-varying delay

} frequency domain analysis does not lead to simple algebraic conditions!

Lyapunov-based Analysis

Feedback loop with **variable delay**

$$\frac{dx(t)}{dt} = Ax(t) + Bu(t) \quad u(t) = Kx(t - \tau(t))$$

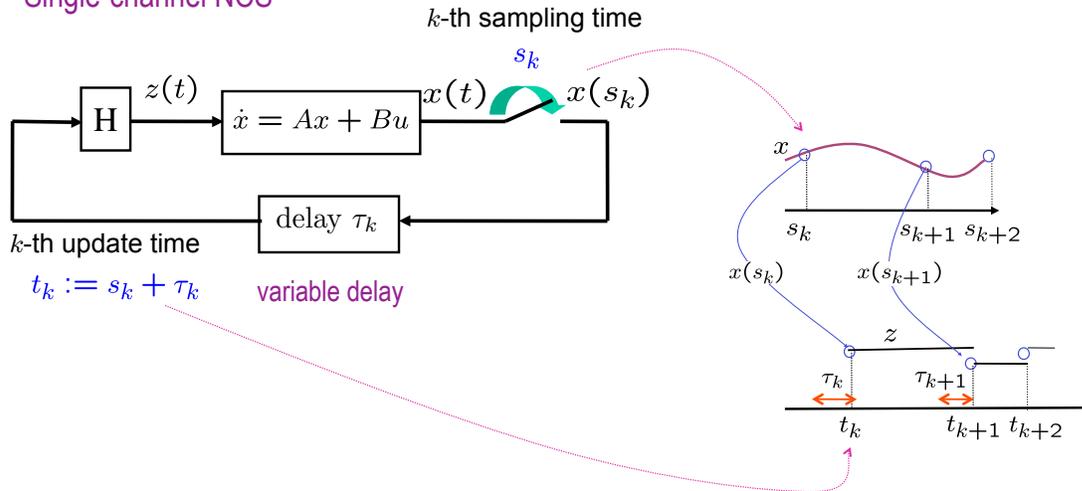
time-varying delay

Lyapunov-based analysis

$$V(x) := \|x\|^2 \quad \frac{dV(x)}{dt} = \frac{\partial V(x)}{\partial x} \frac{dx(t)}{dt} \dots < 0 \Rightarrow \text{stability!}$$

- this “simplest” Lyapunov function is unlikely to “work,” but ...
- one can use numerical optimization techniques to find appropriate functions (actually functionals)
- stability conditions appear as feasibility problems that can be solved numerically very efficiently
- to apply these methods we need to find appropriate model for NCSs with delays...

Single-channel NCS



deterministic delayed impulsive system (time driven)

$$\begin{cases} \dot{x} \\ \dot{z} \end{cases} = \begin{bmatrix} Ax + Bz \\ 0 \end{bmatrix}, & t \neq t_k, \forall k \in \mathbb{N} \\ \begin{bmatrix} x(t_k) \\ z(t_k) \end{bmatrix} = \begin{bmatrix} x^-(t_k) \\ x(t_k - \tau_k) \end{bmatrix}, & t = t_k, \forall k \in \mathbb{N} \end{cases}$$

s_k

$$t \neq t_k, \forall k \in \mathbb{N}$$

$$t = t_k, \forall k \in \mathbb{N}$$

$$x^-(t) := \lim_{\tau \uparrow t} x(\tau)$$

Stability of Delay Impulsive Systems

Consider delay impulsive system

$$\begin{cases} \dot{x} = f_k(x, t), & t \neq t_k, \forall k \in \mathbb{N}, \\ x(t_{k+1}) = g_k(x^-(t_{k+1}), x(t_{k+1} - \tau_k)) & t = t_k, \forall k \in \mathbb{N}. \end{cases}$$

System is GUES if there exists a Lyapunov functional

$$V : C([-r, 0], \mathbb{R}^n) \times \mathbb{R}^+ \rightarrow \mathbb{R}^+$$

such that

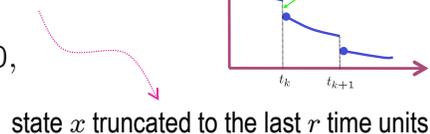
state x truncated to the last r time units

(a) $d_1 |\phi(0)|^b \leq V(\phi, t) \leq d_2 |\phi(0)|^b + \bar{d}_2 \int_{t-r}^t |\phi(s)|^b ds \quad \forall \phi \in C([-r, 0]), t \in \mathbb{R}^+$

(b) $\frac{dV(x_t, t)}{dt} \leq -d_3 |x(t)|^b \quad t \neq t_k, \forall k \in \mathbb{N}$

(c) $V(x_{t_k}, t_k) \leq \lim_{t \uparrow t_k} V(x_t, t) \quad t = t_k, \forall k \in \mathbb{N}$

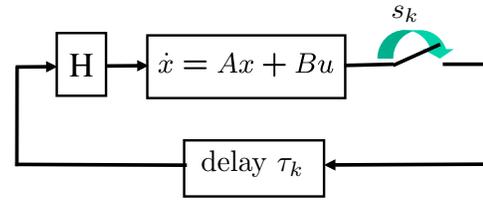
for $d_1, d_2, \bar{d}_2, d_3, b > 0$,



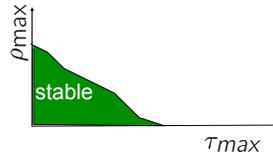
state x truncated to the last r time units

- Extended version of Lyapunov-Krasovskii Theorem for delayed systems with jumps.
- Lead to LMIs for linear systems

Based on previous theorem and an appropriate choice of functional ...



There exists a set of pairs $(\rho_{\max}, \tau_{\max})$



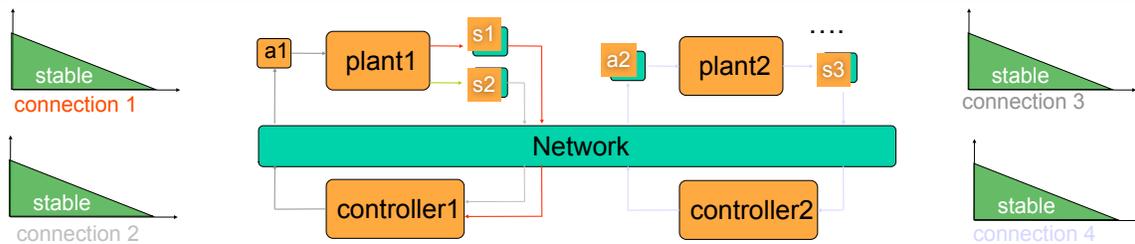
such that

$$\begin{aligned} s_{k+1} - s_k &\leq \rho_{\max} \\ 0 \leq \tau_k &\leq \tau_{\max} \end{aligned} \quad \forall k \in \mathbb{N} \quad \Rightarrow \quad \text{exponential stability of the closed loop}$$

We find the stability region by solving Linear Matrix Inequalities (LMIs)

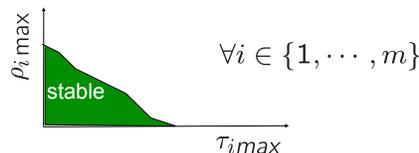
$$V := x'Px + \int_{t-\rho}^t (\rho_{\max} - t + s) \dot{x}'(s) R_1 \dot{x}(s) ds + \int_{t-\sigma}^t (\sigma_{\max} - t + s) \dot{x}'(s) R_2 \dot{x}(s) ds + \dots$$

$$\rho(t) := t - s_k, \quad \sigma(t) := t - t_k \quad t_k \leq t < t_{k+1} \dots$$



$$\begin{aligned} k\text{th sampling time of channel } i &\equiv s_k^i \\ k\text{th update time of channel } i &\equiv t_k^i := s_k^i + \tau_k^i \end{aligned}$$

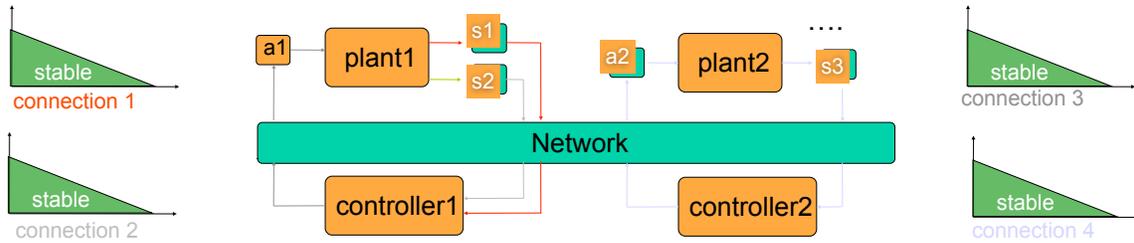
There exists a set of pairs $(\rho_{i \max}, \tau_{i \max})$



such that

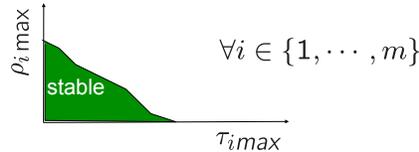
$$\begin{aligned} s_{k+1}^i - s_k^i &\leq \rho_{i \max} \\ \text{delay} = \tau_k^i &= b_k^i + C_k^i \leq \tau_{i \max} \end{aligned} \quad \Rightarrow \quad \text{exponential stability of all closed loops}$$

b_k^i : blocking delay
 C_k^i : transmission + propagation delay



$$\begin{aligned}
 k\text{th sampling time of channel } i &\equiv s_k^i \\
 k\text{th update time of channel } i &\equiv t_k^i := s_k^i + \tau_k^i
 \end{aligned}$$

There exists a set of pairs $(\rho_{i \max}, \tau_{i \max})$



such that

$$\left. \begin{aligned}
 s_{k+1}^i - s_k^i &\leq \rho_{i \max}, \\
 \text{delay} = \tau_k^i &= b_k^i + C_k^i \leq \tau_{i \max}
 \end{aligned} \right\} \Rightarrow \text{exponential stability of all closed loops}$$

b_k^i : blocking delay
 C_k^i : transmission + propagation delay

- These inequalities define **deadlines for transmission delivery** (to be used, e.g., by Earliest Deadline First – EDF – scheduling)
- Blocking delay depends on **priority assignment**

Stable EDF scheduling

Suppose:

do not sample too fast

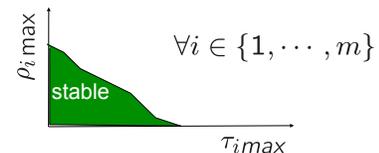
$$\rho_{i \min} \leq s_{k+1}^i - s_k^i \leq \rho_{i \max}, \forall k \in \mathbb{N}, i \in \{1, \dots, n\}$$

$$\sum_{i=1}^n \frac{C_i}{\rho_{i \min}} \leq 1$$

fastest sample does not exceed capacity

$$\sum_{i=1}^n \left\lfloor \frac{t - \tau_{i \max}}{\rho_{i \min}} \right\rfloor + C_i + \max_i C_i \leq t \quad \forall t \in S$$

and every pair $(\rho_{i \max}, \tau_{i \max})$ belongs to the shaded region

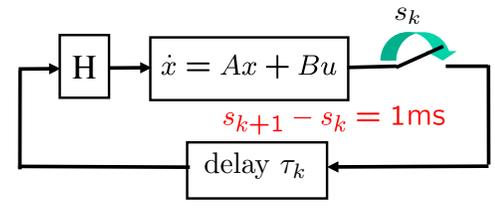
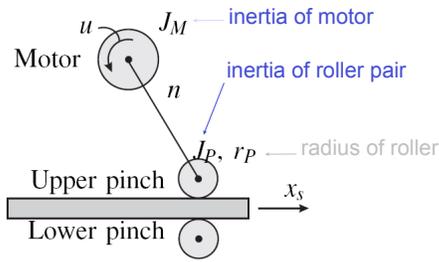


can be implemented, e.g., using CAN priorities

Then the following holds for EDF scheduling

$$\tau_k^i = b_k^i + C_k^i \leq \tau_{i \max} \Rightarrow \text{exponential stability of all closed loops}$$

$$S = \bigcup_{i=1}^n \left\{ \tau_{i \max} + h \rho_{i \min}, h = 0, 1, \dots, \left\lfloor \frac{d - \tau_{i \max}}{\rho_{i \min}} \right\rfloor \right\}, d := \dots \quad [x]^+ := \dots$$



n: trans. ratio between motor and roller
 x_s : sheet position
 u: motor torque

$$x = \begin{bmatrix} x_s \\ \dot{x}_s \end{bmatrix}, \quad A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad B = - \begin{bmatrix} 0 \\ b \end{bmatrix} \times \begin{bmatrix} 50 & 11.8 \end{bmatrix}$$

$$b := \frac{nrR}{J_M + n^2J_R} \quad \text{Controller gain}$$

- Position and velocity measurements are sent to an ECU through a CAN network
- ECU computes control commands and applies to motors directly, which takes 0.1ms
- Transmission time is $C_i = 1 \text{ ms}$ (8 bytes, 64 kbit/s)
- Closed-loop system remains stable for any constant sampling smaller than 48 ms when delay=0

⇒ we choose sampling interval = 12 ms

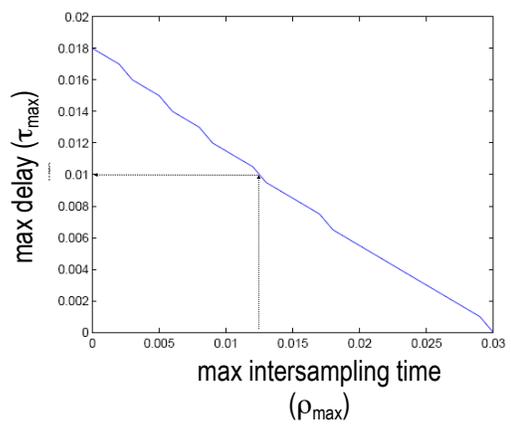
Example (continued)

How many motors can be controlled?

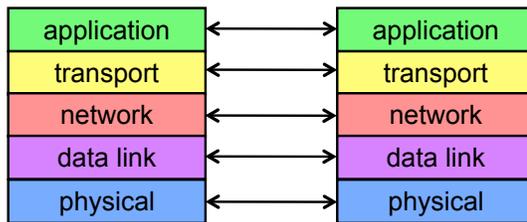
- Ad-hoc approach: a conservative designer $n=6$ so bus load 50%
 an aggressive designer $n=11$ so bus load just below 100% (91.7%)

Our approach:

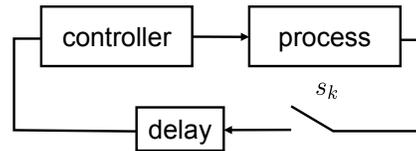
- By solving the LMIs we find admissible set of sampling-delays. For sampling=12 ms, max variable delay=10ms
- By testing scheduling condition with $T_i=12ms$, $D_i=10-0.1=9.9ms$, $C_i=1ms$ we conclude $n=9$ (bus load 75%)
- By following the proposed method we avoid conservative choices and 'unsafe' choices



network view:



control view:



This lecture: *Co-design of network protocols and control algorithms*

1. Characterize *key parameters* that determine the stability/performance of a networked controls system
2. Construct *protocols* that directly take these parameters into considerations

Illustrative examples:

- data link layer: medium access control
- transport layer: error correction (& flow control)
- network layer: routing

Transport layer protocols

Most common (general purpose) protocols:

UDP

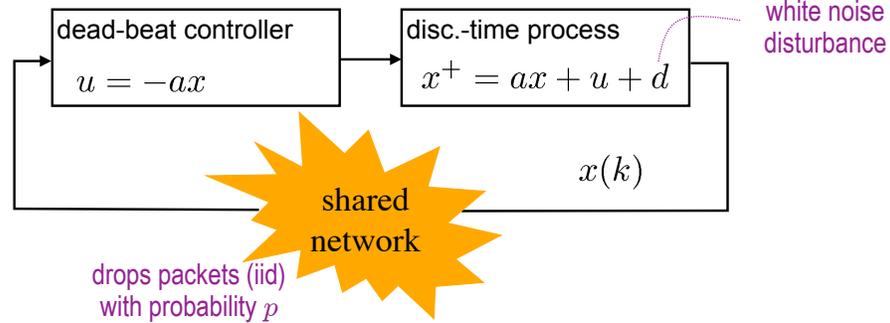
- no attempt at error correction
- no attempt to control data rate

high drop rates can lead to poor performance and eventually instability

TCP

- error correction
 - all packets sent should be acknowledged by receiver
 - lack of acknowledgement of packet n leads to retransmission of same packet after packet $n + 3$ (triple duplicate ack mechanism)
- congestion control
 - packet drops are taken as a sign of congestion

delayed retransmissions are essentially useless; too much overhead in ack every packet



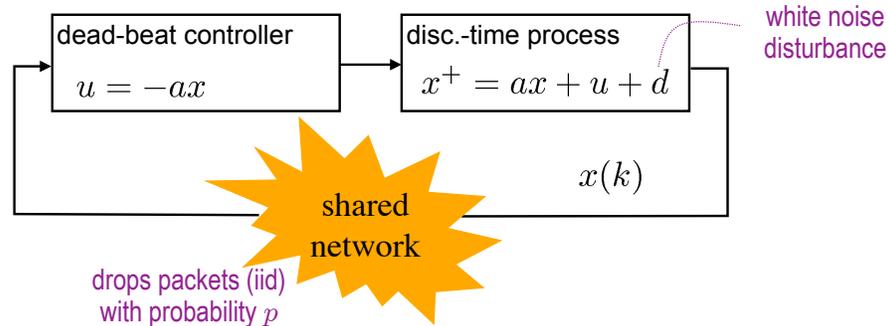
The closed-loop is *mean-square stable* (i.e., $E[x(k)^2] < \infty$) if and only if

$$p < \frac{1}{|a|^2}$$

(it is also straightforward to compute a tight asymptotic bound on $E[x(k)^2]$)

Intuition: ignoring the disturbance d

$$x(k+1)^2 = \begin{cases} 0 & \text{with probability } 1-p \\ |a|^2 x(k)^2 & \text{with probability } p \end{cases} \Rightarrow E[x(k+1)^2] = p |a|^2 E[x(k)^2]$$

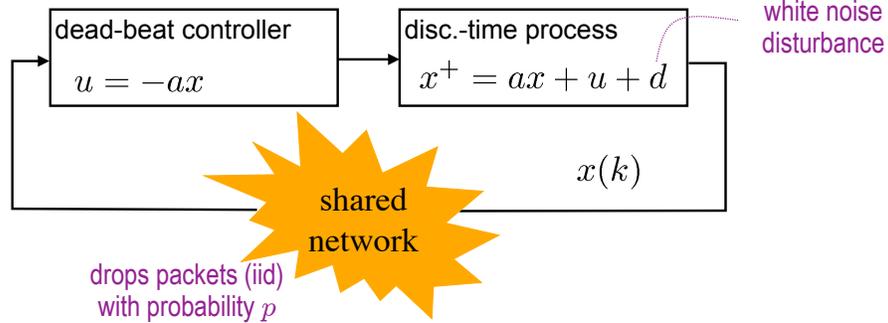


The closed-loop is *mean-square stable* (i.e., $E[x(k)^2] < \infty$) if and only if

$$p < \frac{1}{|a|^2}$$

(it is also straightforward to compute a tight asymptotic bound on $E[x(k)^2]$)

But what if $|a| > 1$ and the probability of drop is larger than this bound?



redundant transmissions \equiv at each time step one sends N copies of $x(k)$ through independent channels (time, frequency, or spatial diversity), each with drop probability p

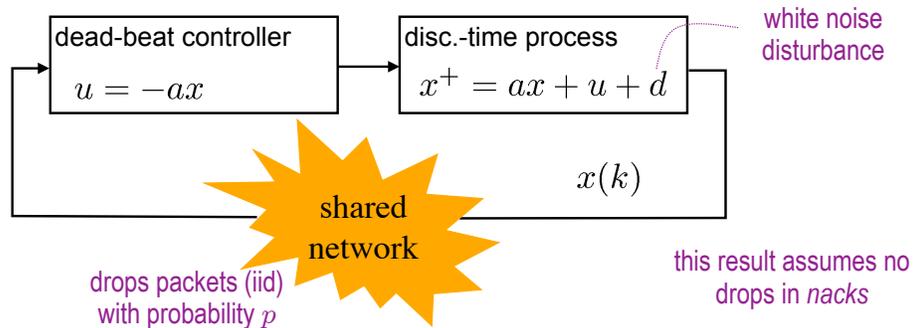
The closed-loop is *mean-square stable* (i.e., $E[x(k)^2] < \infty$) if and only if

$$p^N < \frac{1}{|a|^2} \Leftrightarrow p < \frac{1}{|a|^{\frac{2}{N}}}$$

any drop probability can be accommodated by choosing N sufficiently large

but transmission rate is N times larger

A simple “error-correction” protocol



1. when a packet is lost, receiver sends a “negative acknowledgement” (*nack*)
2. transmitter generally sends *one* packet at each sampling time, however...
3. upon reception of *nack*, transmitter sends *two* copies of the following packet

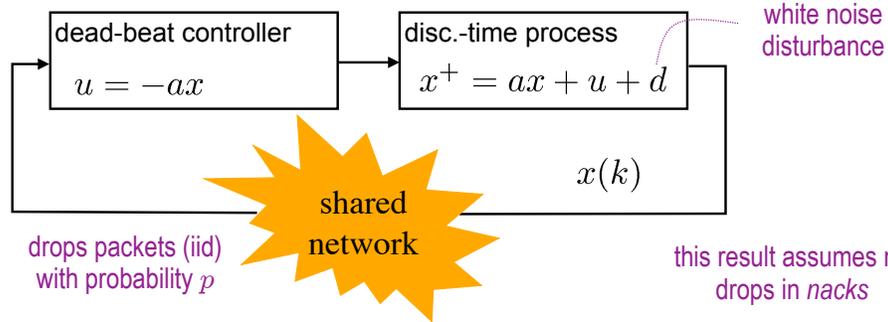
The closed-loop is *mean-square stable* (i.e., $E[x(k)^2] < \infty$) if and only if

$$p < \frac{1}{|a|}$$

similar bound as if always sending two packets

but average transmission rate is only $1+O(p)$ times larger

Even better...



Pick a function $v : \mathbb{N} \rightarrow \mathbb{N}$, with $v(0) = 1$

1. when a packet is lost, receiver sends a “negative acknowledgement” (*nack*)
 2. transmitter keeps track of number $\ell(k)$ of consecutive drops prior to time k
- transmitter sends $v(\ell(k))$ copies of each packet

For every p, a , and N , one can find a function $v : \mathbb{N} \rightarrow \mathbb{N}$ such that

- closed-loop is *mean-square stable* (i.e., $E[x(k)^2] < \infty$) stabilizes any system
- average transmission rate is only $1 + O(p^N)$ times larger arbitrarily small increase in the transmission rate
- requires at least N independent channels all but one channel are rarely utilized

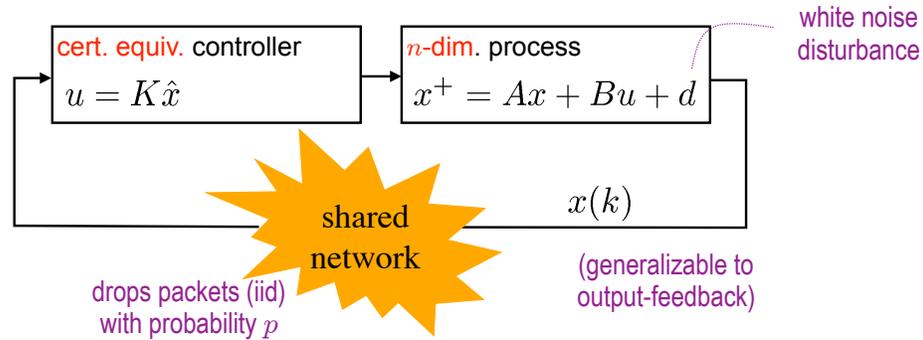
Even better...

Pick a fu

1. when a
 2. transm
- transm

For every

- closed
- average transmission rate is only $1 + O(p^N)$ times larger arbitrarily small increase in the transmission rate
- requires at least N independent channels all but one channel are rarely utilized

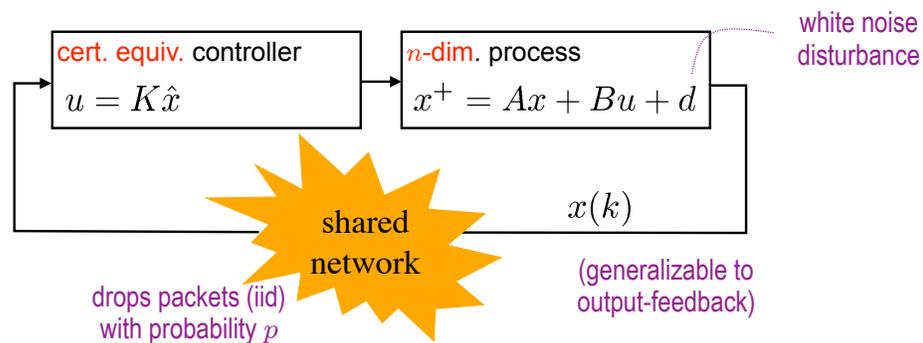


choose $v(k) \equiv$ number of copies of $x(k)$ to send at time instant k

to minimize

$$\lim_{N \rightarrow \infty} \left(\underbrace{\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} \|x(k) - \hat{x}(k)\|^2 \right]}_{\text{state estimation error (performance)}} + \lambda \underbrace{\left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} v(k) \right] \right)}_{\text{transmission rate (communication)}} \right)$$

average-cost optimal control of a Markov process on \mathbb{R}^n



$$\lim_{N \rightarrow \infty} \left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} \|x(k) - \hat{x}(k)\|^2 \right] \right) + \lambda \left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} v(k) \right] \right)$$

Theorem:

- optimal $v(k)$ is generated by a memoryless policy of the form

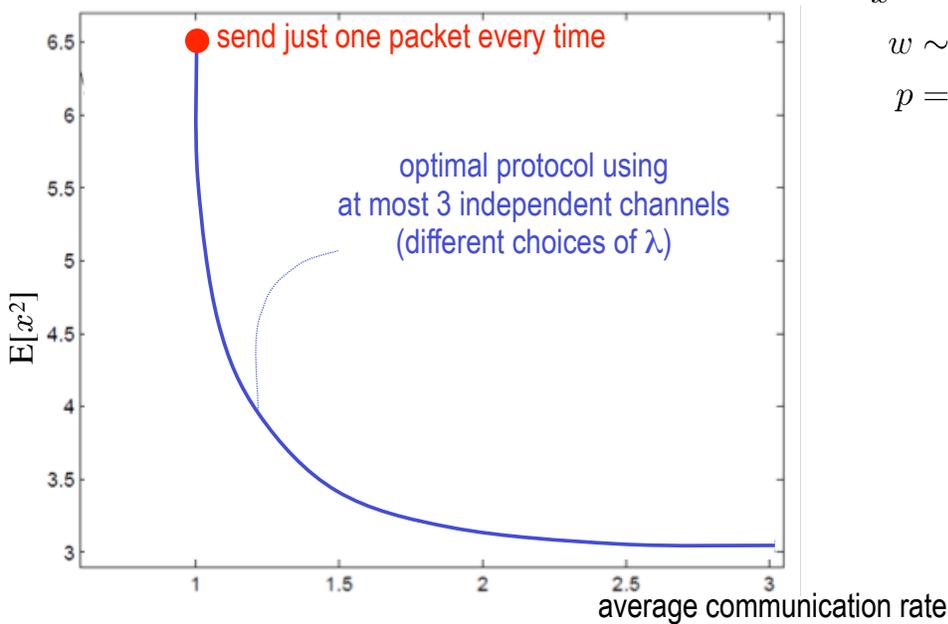
$$v(k) = \pi^*(x(k) - \hat{x}(k))$$

transmitter must construct a state estimate to determine optimal $v(k)$

- optimal policy π^* can be computed using dynamic programming and value-iteration

computationally difficult for large n

Example

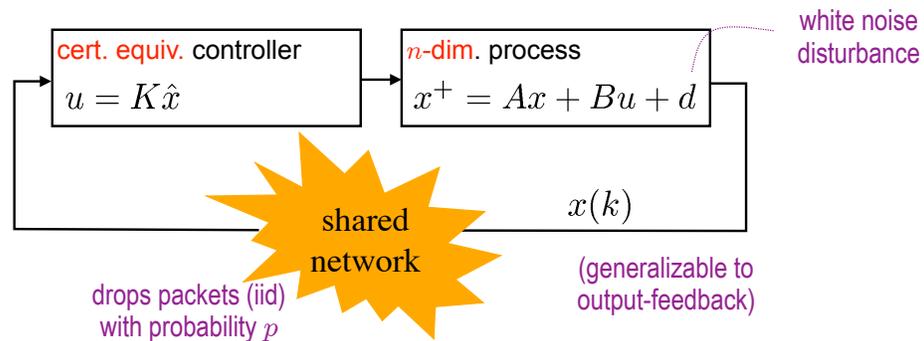


$$x^+ = 2x + u + w$$

$$w \sim N(0, 3)$$

$$p = .15$$

Optimal “simplified” protocols

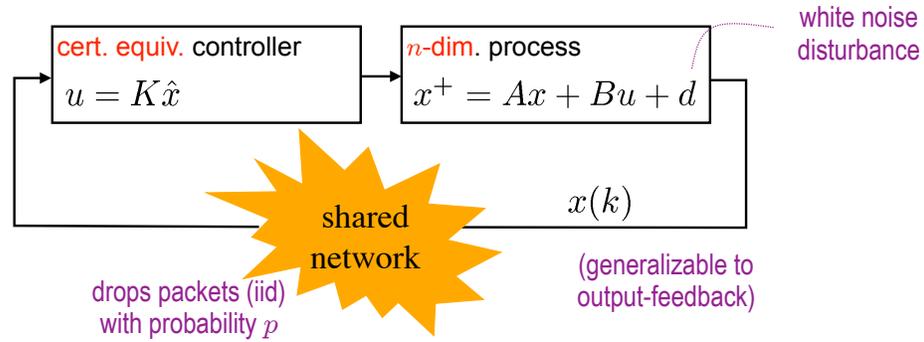


choose $v(k) \equiv$ number of copies of $x(k)$ to send at time instant k

to minimize

$$\lim_{N \rightarrow \infty} \left(\underbrace{\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} \|x(k) - \hat{x}(k)\|^2 \right]}_{\text{state estimation error (performance)}} + \lambda \underbrace{\left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} v(k) \right] \right)}_{\text{transmission rate (communication)}} \right)$$

but transmitter must choose $v(k)$ based only on # of consecutive drops (from nacks)



$$\lim_{N \rightarrow \infty} \left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} \|x(k) - \hat{x}(k)\|^2 \right] \right) + \lambda \left(\frac{1}{N} \mathbb{E} \left[\sum_{k=0}^{N-1} v(k) \right] \right)$$

Theorem:

- optimal $v(k)$ is generated by a memoryless policy of the form

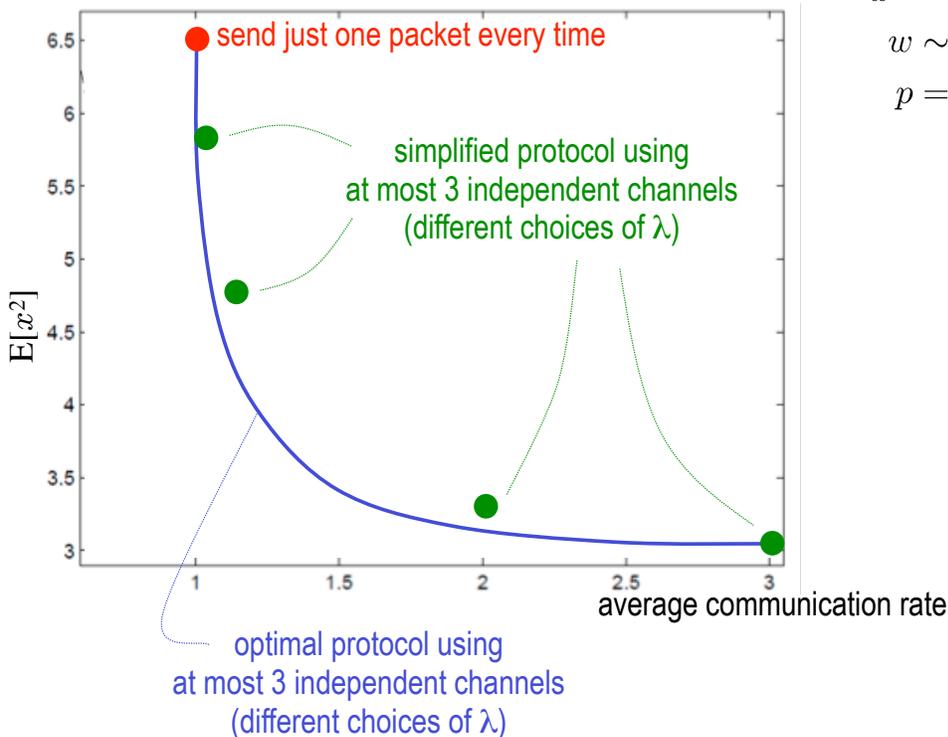
$$v(k) = \pi^*(\ell(k))$$

transmitter only needs to keep track of $\ell(k) \equiv$ # of consecutive drops (from nacks)

- optimal policy π^* can be computed using dynamic programming and value-iteration

computationally much easier
(optimization on countable-state MDP with size independent of n)

Example

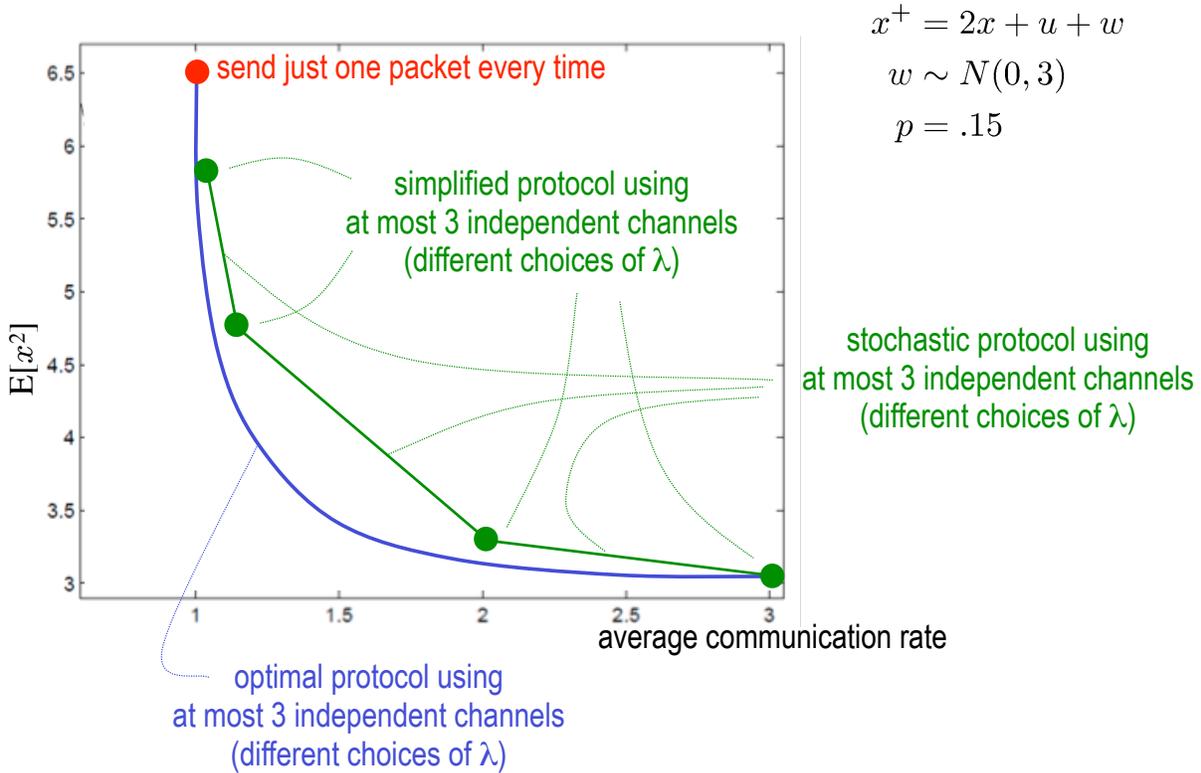


$$x^+ = 2x + u + w$$

$$w \sim N(0, 3)$$

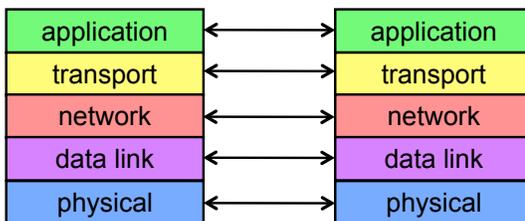
$$p = .15$$

Example

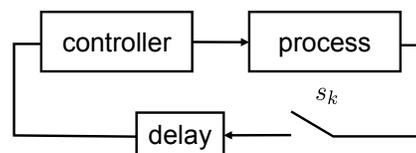


Network protocols & Control laws

network view:



control view:

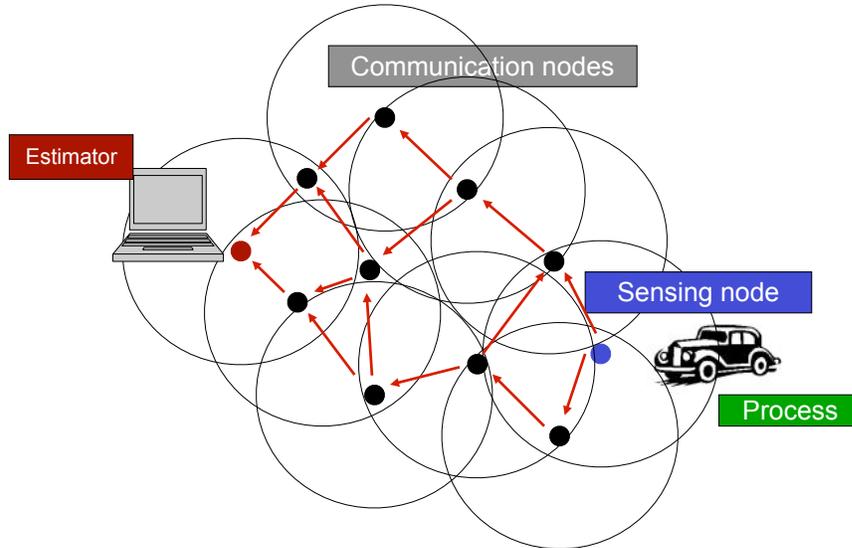


This lecture: *Co-design of network protocols and control algorithms*

1. Characterize *key parameters* that determine the stability/performance of a networked controls system
2. Construct *protocols* that directly take these parameters into considerations

Illustrative examples:

- data link layer: medium access control
- transport layer: error correction (& flow control)
- network layer: routing



Estimation of a process across a network

Multi-hop/multi-path communication between sensor and estimator

Communication Channel Model

Packet Erasure Model

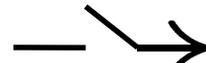
$$\begin{bmatrix} 1 \\ 2.3 \\ 6 \end{bmatrix}$$



$$\begin{bmatrix} 1 \\ 2.3 \\ 6 \end{bmatrix}$$

Received without error

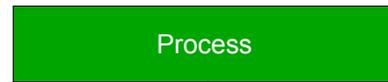
$$\begin{bmatrix} 1 \\ 2.3 \\ 6 \end{bmatrix}$$



$$\begin{bmatrix} \phi \\ \phi \\ \phi \end{bmatrix}$$

Packet dropped

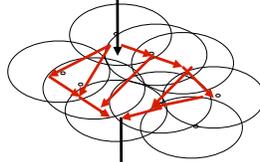
1. Enough quantization bits
2. No corruption of data



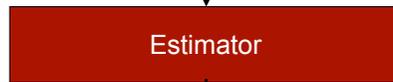
$$x_{k+1} = Ax_k + w_k$$



$$y_k = Cx_k + v_k$$



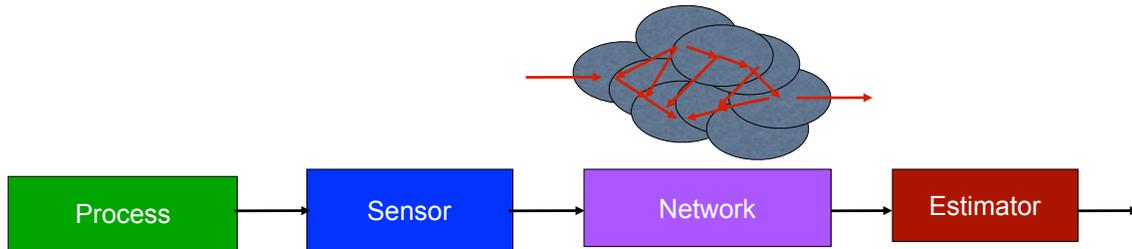
- Packet Erasure Channels
- Network with Arbitrary Topology



Minimum Mean Squared Error Estimator

Minimize, at every time step, the mean squared cost $E[(x_k - \hat{x}_k)^T (x_k - \hat{x}_k)]$

The Network Case



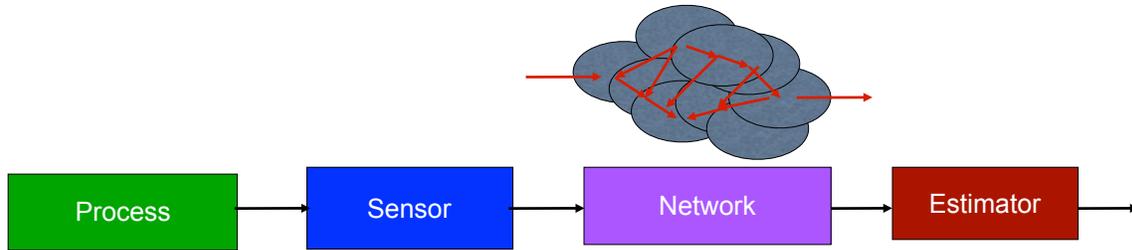
If the sensor (and every intermediate node) simply transmits measurements, the network is equivalent to a single channel with equivalent drop probability = $1 -$ “reliability of the network”



For a *series combination* of n links each with drop probability p , the ‘equivalent’ drop probability is $1 - (1 - p)^n \approx np$ ($p \ll 1$)

For $n = 5$, $p = 5\%$, the ‘equivalent’ drop probability is 23%.

Can we do better ?



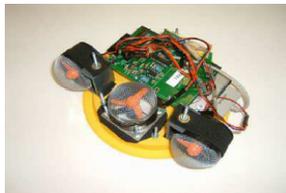
- Theme: Use (limited) memory and processing power at the intermediate nodes to obtain better performance.
- If the nodes follow a recursive algorithm, optimal performance is achieved.
- Stability conditions can be checked simply.

Is it Feasible?



Telos wireless network modules from Moteiv

1. Microcontroller: 8 MHz Texas Instrument MSP430
2. Program memory: 62K
3. Flash memory: 256K



MVWT-II vehicles at Caltech

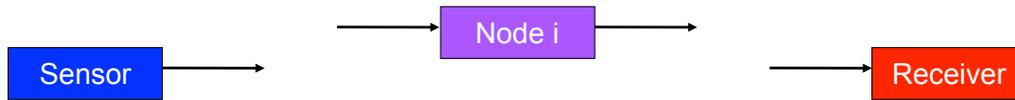
1. Microcontroller: 206 MHz Zaurus PDA
2. Flash memory: 16M



Power grid

Ample processing and memory capabilities

Constraint: memory and computation required should not increase with time.



Every node keeps

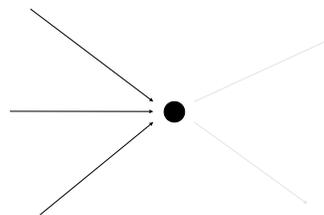
1. an estimate of current state value based on all data it has received so far &
2. a time-stamp of the latest measurement used to construct this estimate.

Kalman filter at the sensor.

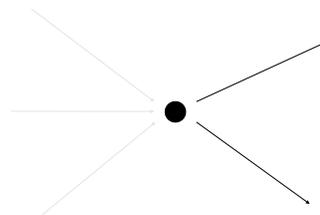
Switched linear filter at all other nodes.

- Compare the time-stamps of the estimates received along incoming edges with the one in memory.
- Choose the estimate with the most recent time-stamp.
- Update estimate and transmit it along outgoing edges.

Properties of the Algorithm



Choose the estimate that uses latest measurement



Update and transmit it along outgoing edges

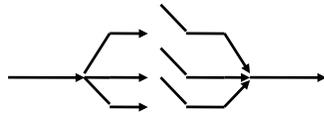
- Same performance as transmitting all previous measurements at every time step (“optimality”).
- Constant amount of transmission and memory required.
- Each received packet ‘washes away’ the effect of all previous drops.

Optimal for arbitrary network (may even have cycles).
No assumption needed about the packet dropping process.

$$x_{k+1} = Ax_k + w_k \quad (\text{process})$$

Necessary and sufficient conditions for boundedness of the error covariance
(mean-square stability)

Parallel Networks:



$$\left(\prod_i p_i \mid \rho(A) \right)^2 < 1$$

(independent drops assumed for simplicity)

Series Networks:



$$\left(\max_i p_i \mid \rho(A) \right)^2 < 1$$

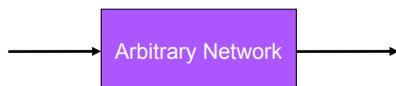
For a series combination of n links each with same drop probability p , the condition is

$$p \mid \rho(A) \right)^2 < 1$$

But if transmitting measurements it would be $(1 - (1 - p)^n \mid \rho(A) \right)^2 < 1$
 $\hookrightarrow np \mid \rho(A) \right)^2 \lesssim 1 \quad (p \ll 1)$

Necessary and sufficient conditions for boundedness of the error covariance
(mean-square stability)

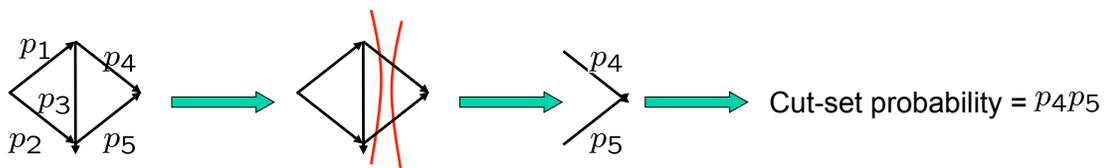
General networks:



$$p_{max-cut} \mid \rho(A) \right)^2 < 1$$

Max-cut probability

1. For each cut-set, identify edges that span from the source set to the sink set.
2. Calculate the cut-set probability: $p_{cut} = \left(\prod_i p_i \right)$
3. Identify the maximum cut-set probability $p_{max-cut}$.

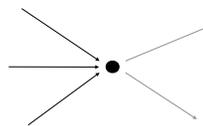
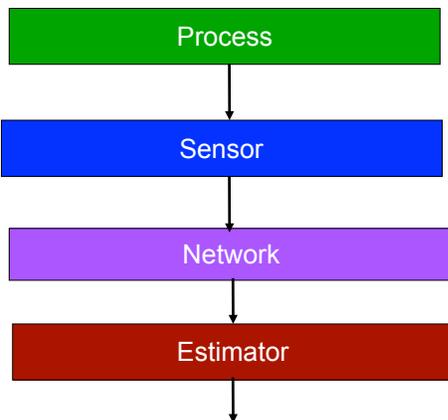


The expected steady state error covariance can be evaluated using a closed formula

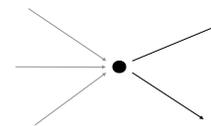
$$\text{vec}(P^\infty) = \underbrace{((A \otimes A - I)G(A \otimes A) + I)}_{\text{network}} \underbrace{\text{vec}(P^*)}_{\text{ideal cov.}} + \underbrace{G(A \otimes A)}_{\text{noise cov.}} \text{vec}(Q)$$

Details in Dana et al. (TAC)

Summary



Choose the estimate that uses latest measurement



Time update and transmit along outgoing edges

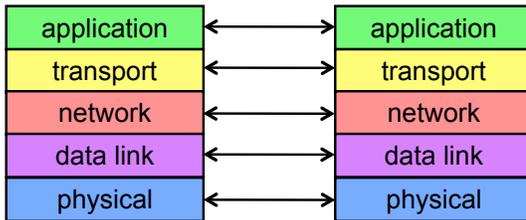
Condition for Stability of Error Covariance

$$p_{max-cut} | \rho(A) |^2 < 1$$

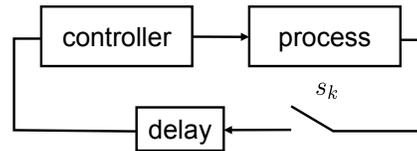
Use (limited) memory and processing power at the intermediate nodes to obtain better performance.

- Recursive algorithm for optimal performance identified.
- Necessary and sufficient stability conditions provided.

network view:



control view:



This lecture: *Co-design of network protocols and control algorithms*

1. Characterize *key parameters* that determine the stability/performance of a networked controls system
2. Construct *protocols* that directly take these parameters into considerations

Illustrative examples:

- data link layer: medium access control
- transport layer: error correction (& flow control)
- network layer: routing

END